

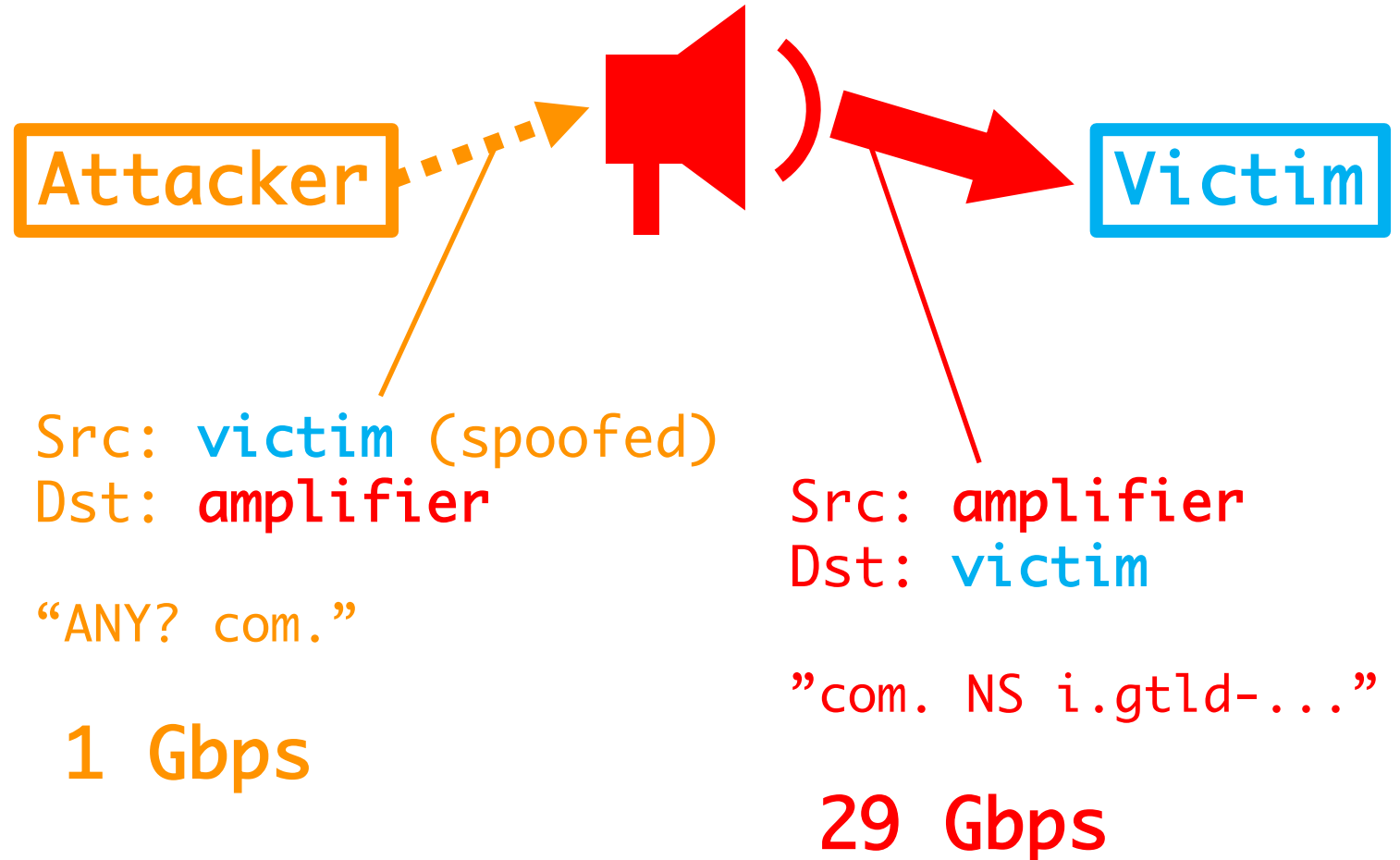
Memcached amplification: lessons learned

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1.7

Typical amplification attack

- Most servers on the Internet send more data to a client than they receive
- UDP-based servers generally do not verify the source IP address
- This allows for amplification DDoS



Proof of Source Address Ownership

E.g., QUIC:

- Initial handshake packet padded to 1280 bytes
- Source address validation

Other protocols?

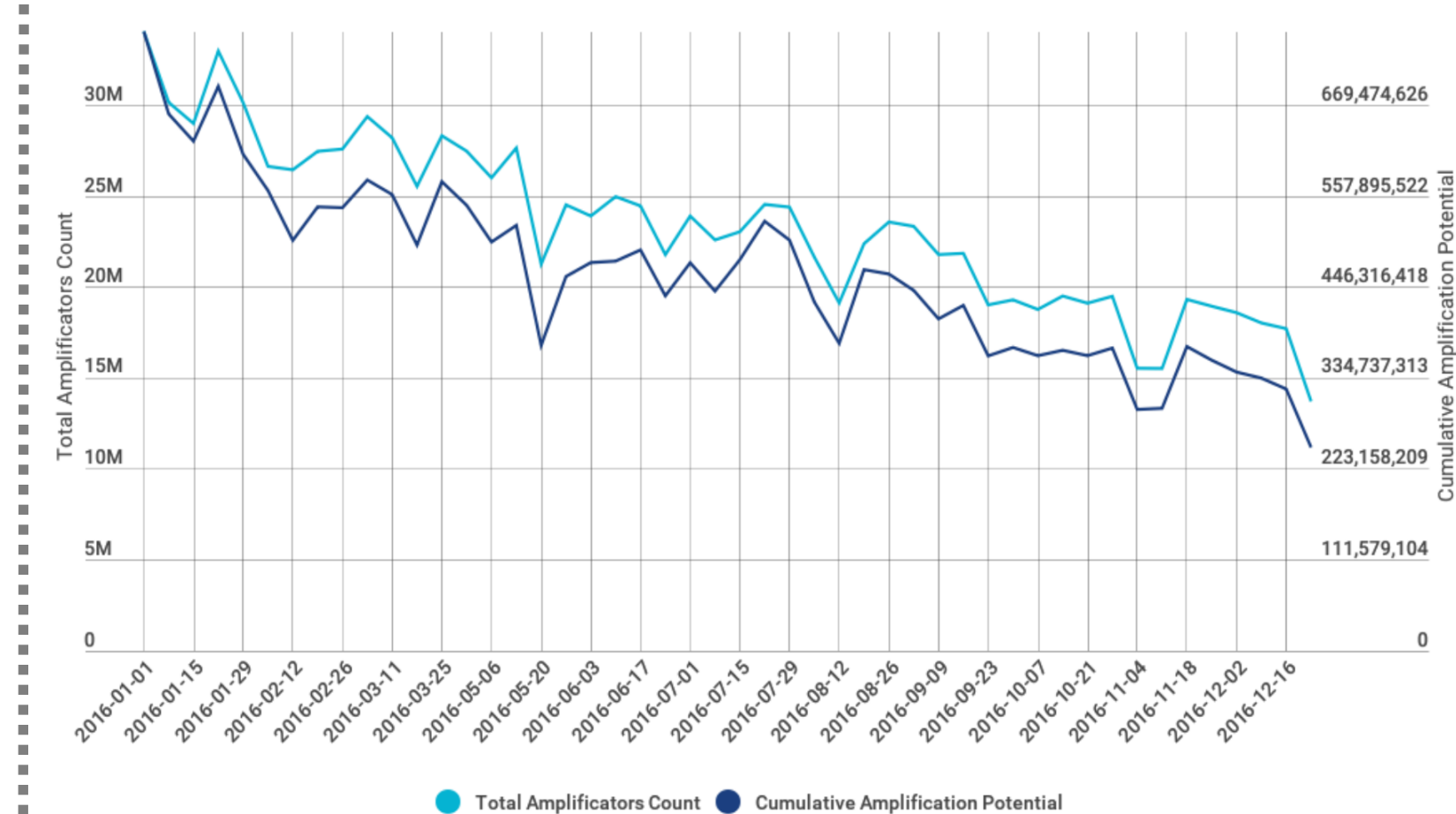
Vulnerable protocols

- A long list actually
- Mostly obsolete protocols (RIPv1 anyone?)
- Modern protocols as well: gaming

- NTP
- DNS
- SNMP
- SSDP
- ICMP
- NetBIOS
- RIPv1
- PORTMAP
- CHARGEN
- QOTD
- **Quake**
- ...

Vulnerable servers

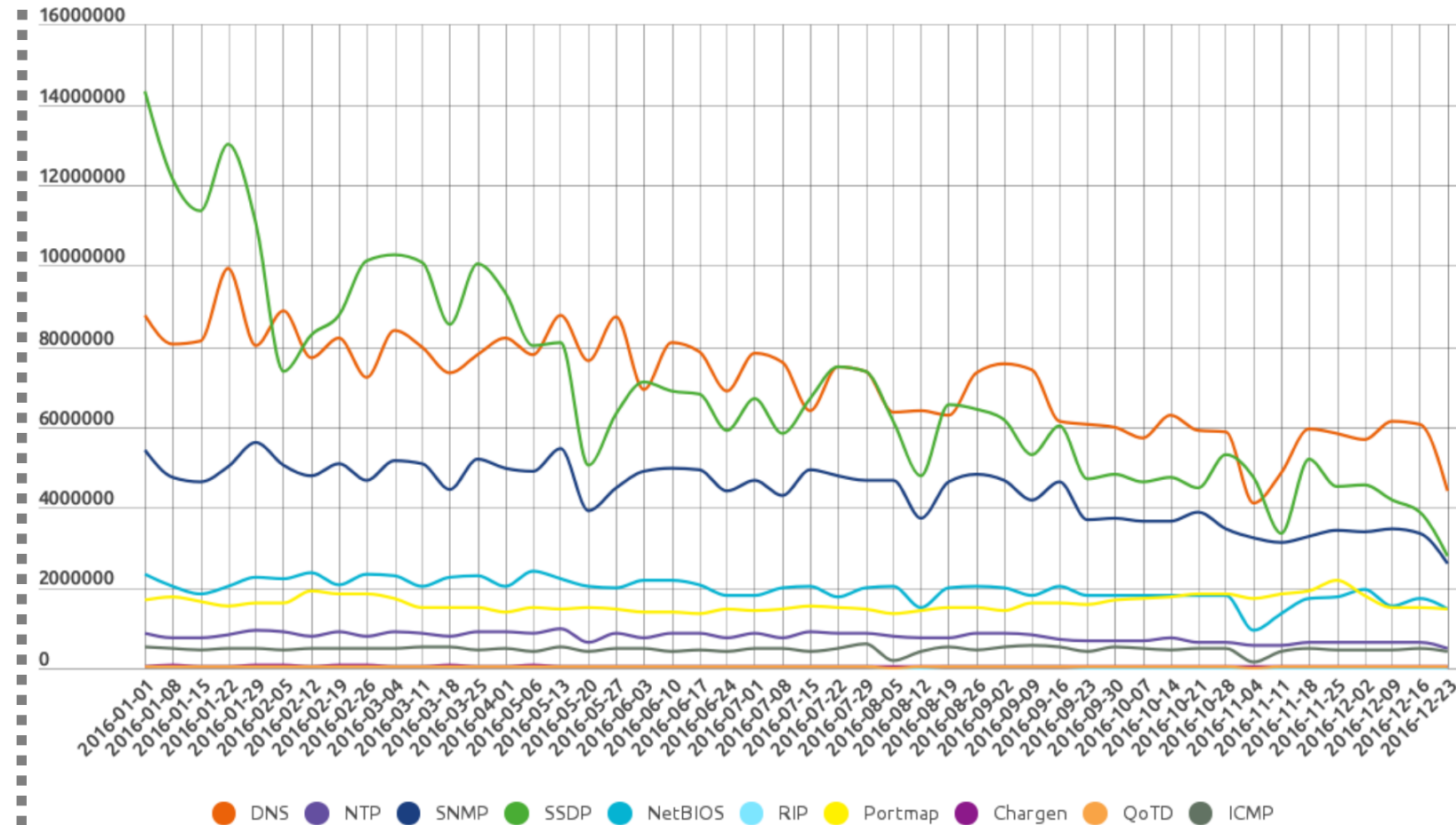
- As it's mostly obsolete servers, they eventually get updated
 - or replaced
 - or just trashed
- Thus, the amount of amplifiers shows steady downtrend



Source: Qrator.Radar network scanner

Amp power

- Downtrend in terms of the amount – and a downtrend in terms of available power
- However, once in a while, a new vulnerable protocol is discovered



Source: *Qrator.Radar network scanner*

Mitigation

- Most amplification attacks are easy to track, as the source UDP port is fixed


- NTP
- DNS
- SNMP
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- NetBIOS

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BGP Flow Spec
solves
problems?



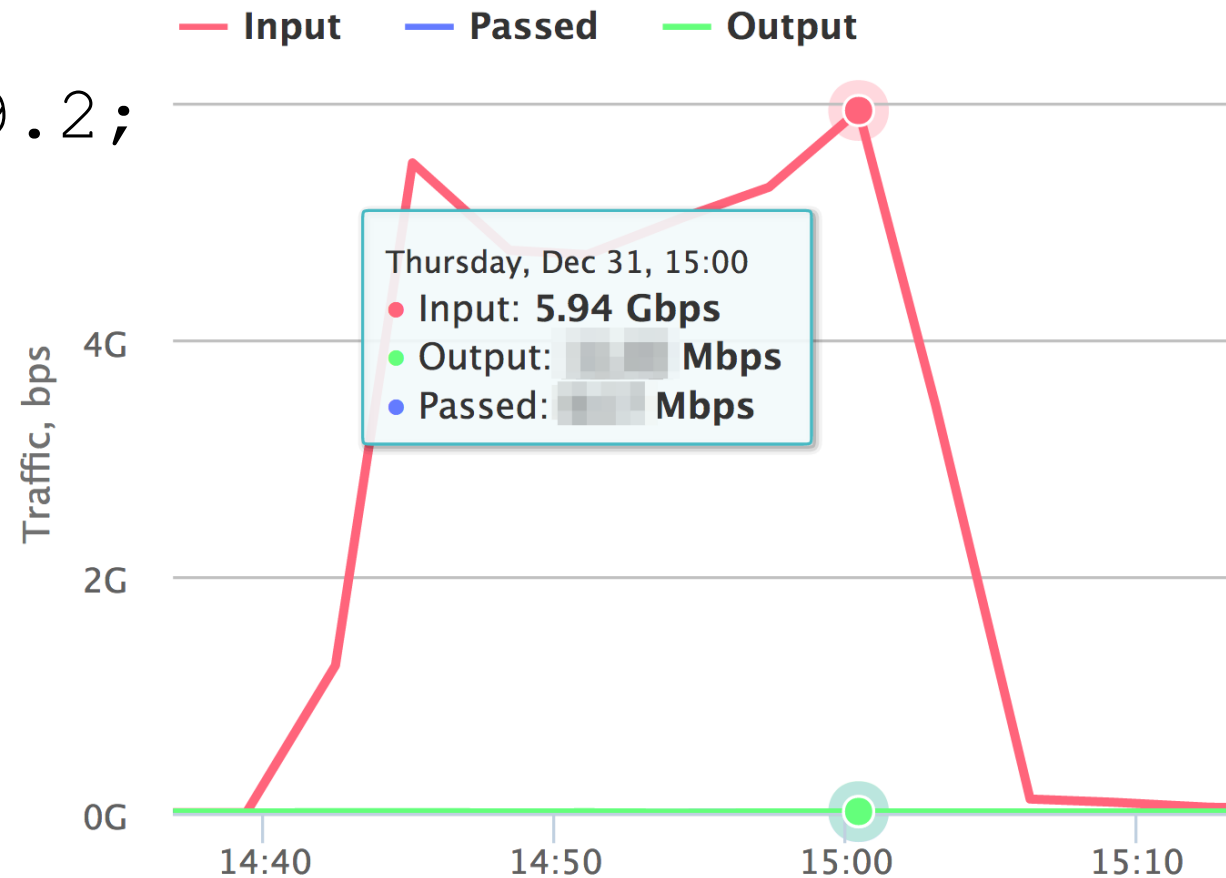
Mitigation

- Most amplification attacks are easy to track, as the source UDP port is fixed
 - Two major issues:
 - ICMP
 - **Amplification without a fixed port**
- 
- NTP
 - DNS
 - SNMP
 - SSDP
 - ICMP
 - NetBIOS
- RIPv1
 - PORTMAP
 - CHARGEN
 - QOTD
 - **Quake**
 - ...

Wordpress Pingback

```
GET /whatever
User-Agent: WordPress/3.9.2;
http://example.com/;
verifying pingback
from 192.0.2.150
```

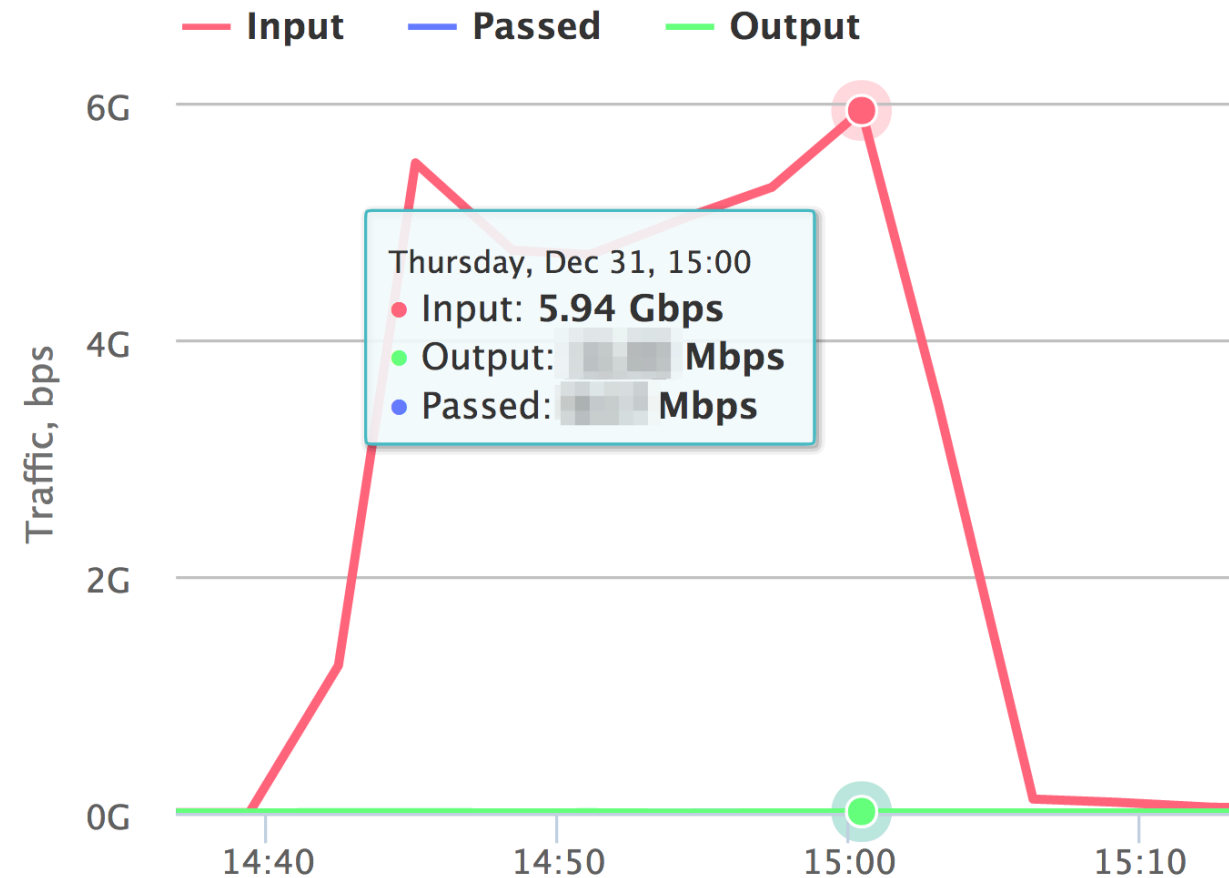
- 150 000 – 170 000 vulnerable servers at once
- SSL/TLS-enabled



Data from Qrator monitoring engine

Wordpress Pingback

- SSL/TLS-enabled
- No port data available for filtering
- Also, network operators **hate** giving FlowSpec to anyone

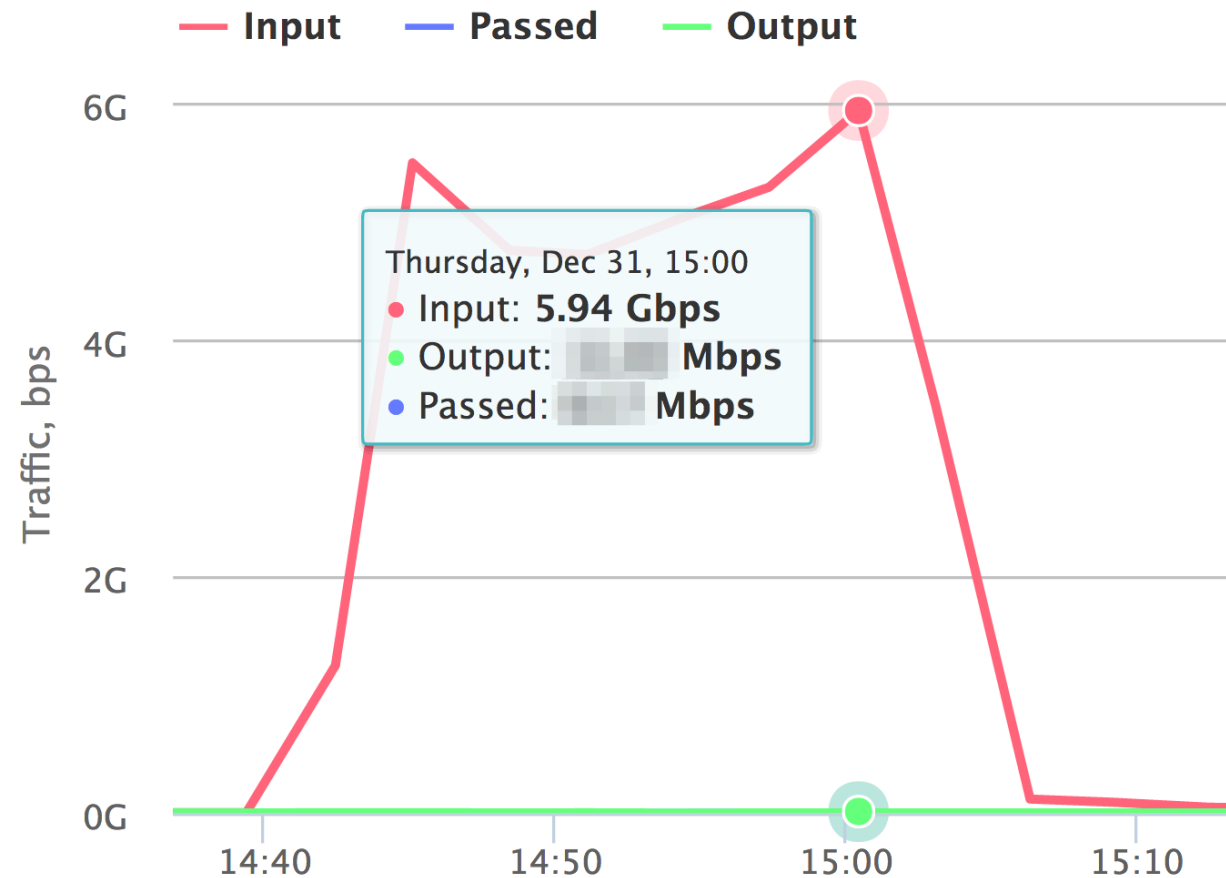


Data from Qrator monitoring engine

Wordpress Pingback

- Pingback was the first case of Web dev causing DDoS problems to ISPs

(has anyone really thought it would be the last case)



Data from Qrator monitoring engine

memcached

- A **fast** in-memory cache
- Heavily used in Web development

memcached

- A **fast** in-memory cache
- Heavily used in Web development
- Listens on all interfaces, port 11211, by default

memcached

- Basic ASCII protocol doesn't do authentication
- 2014, Wallarm, **Blackhat USA**:
"An attacker can inject arbitrary data into memory"

memcached

- Basic ASCII protocol doesn't do authentication
- 2014, Wallarm, Blackhat USA:
"An attacker can inject arbitrary data into memory"
- **2017, 360.cn, Power of Community:**
"An attacker can send data from memory to a third party via spoofing victim's IP address"

```
import memcache
m = memcache.Client([
    'reflector.example.com:11211'
])
m.set('a', value)
```

- to inject a value of an arbitrary size under key “a”

```
print '\0\x01\0\0\0\x01\0\0gets a\r\n'
```

– to retrieve a value

```
print '\0\x01\0\0\0\x01\0\0gets a a a a a\r\n'
```

– to retrieve a value **5 times**

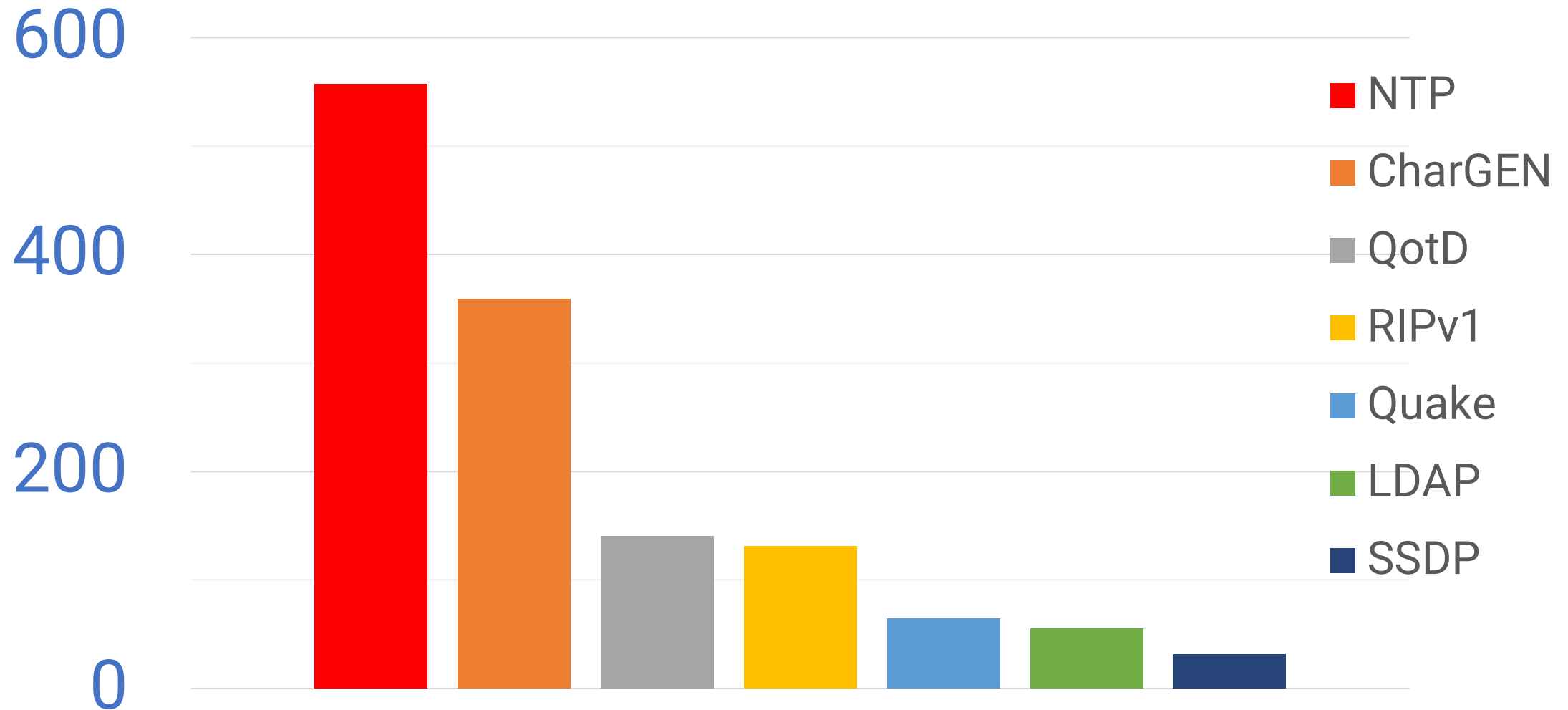
```
print '\0\x01\0\0\0\x01\0\0gets a a a a a\r\n'
```

– to retrieve a value **5 times**.

Or 10 times.

Or a hundred.

Amplification factor



Source: <https://www.us-cert.gov/ncas/alerts/TA14-017A>

memcached

- Theoretical amplification factor is **millions**

memcached

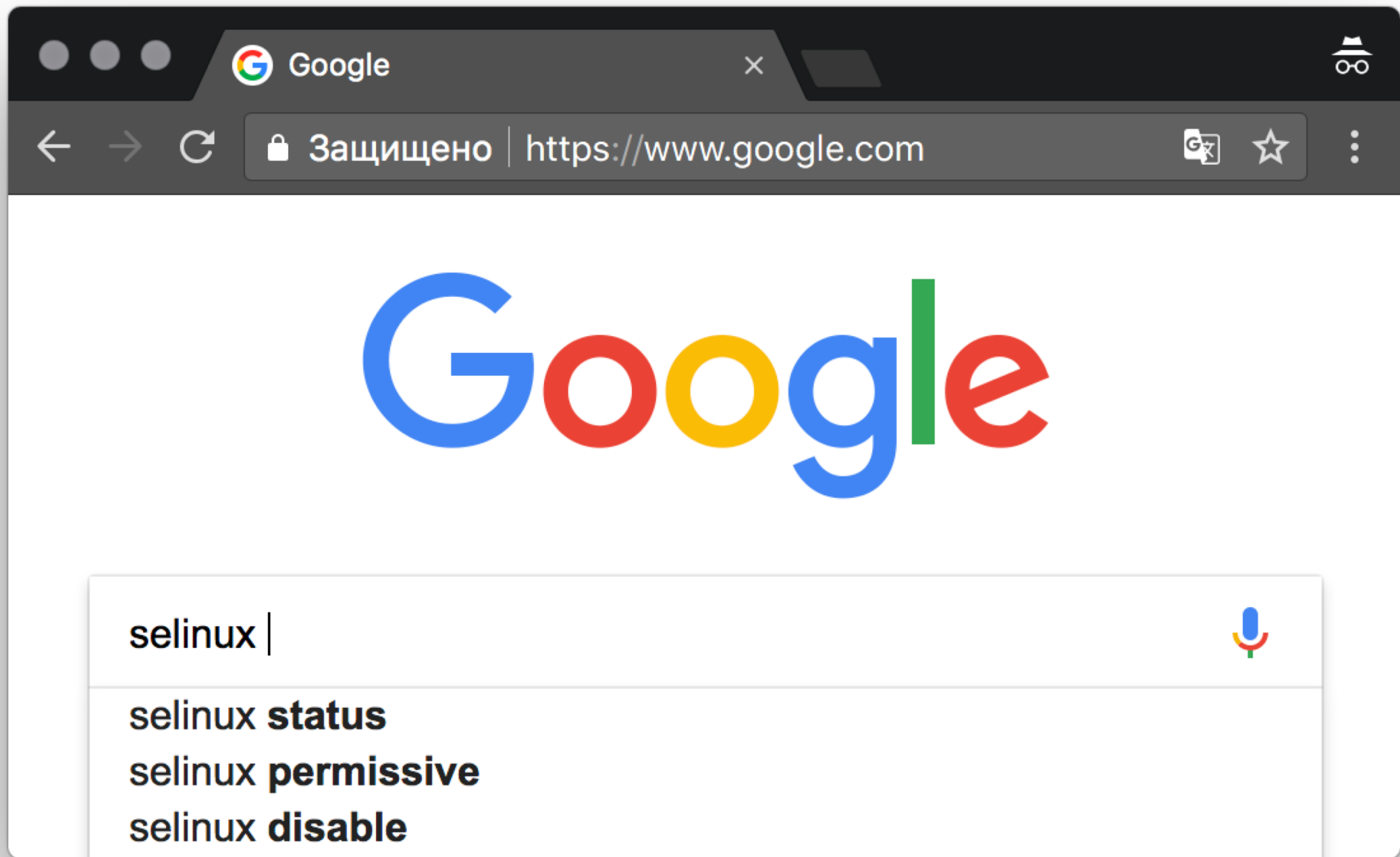
- Theoretical amplification factor is **millions**
- Fortunately, all the packets aren't sent at once
- In practice, the amplification factor is 9000-10000
- **Still 20 times the NTP Amplification does.**

memcached

- Fortunately, all the packets aren't sent at once
- In practice, the amplification factor is 9000-10000
- **Still 20 times the NTP Amplification does.**
- Seeing 200-500 Gbps, we projected **up to 1,5 Tbps** during APNIC 45 in February
- **1.7 Tbps happened**

Default memcached conf. in Red Hat

- memcached listens on all network interfaces
 - both TCP and UDP transports are enabled
 - no authentication is required to access Memcached
-
- the service has to be manually enabled or started
 - the default firewall configuration does not allow remote access to Memcached
-
- Also Zimbra, etc.



Mitigation

- Think about fighting spoofed packets
- Make sure you don't have open memcached port 11211/udp on your network
- Use firewalls or FlowSpec to filter 11211/udp

```
ipv4 access-list exploitable-ports
  permit udp any eq 11211 any
!
ipv6 access-list exploitable-ports-v6
  permit udp any eq 11211 any
!
class-map match-any exploitable-ports
  match access-group ipv4 exploitable-ports
end-class-map
!
policy-map ntt-external-in
  class exploitable-ports
    police rate percent 1
      conform-action transmit
      exceed-action drop
  !
  set precedence 0
  set mpls experimental topmost 0
!
...
```

Source: <http://mailman.nlnog.net/pipermail/nlnog/2018-March/002697.html>

...

```
class class-default
  set mpls experimental imposition 0
  set precedence 0
!
end-policy-map
!
interface Bundle-Ether19
  description Customer: the best customer
  service-policy input ntt-external-in
  ipv4 address xxx/x
  ipv6 address yyy/y
  ...
!
interface Bundle-Ether20
  service-policy input ntt-external-in
  ...
... etc ...
```

What's next?

- Web dev won't stop here
- And gaming industry won't
- This will happen again.
- Time to discuss possible threats with upstream providers

What's next?

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- Numerous working groups and nonprofits were launched to address *"the IoT problem"*

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- In 2016, we've almost seen the Internet on fire due to an Internet of Things botnet
- Numerous working groups and nonprofits were launched to address *"the IoT problem"*
- memcached is **not** IoT
- What should we expect then, a memcache WG? ;-)

What's next?

- memcached:
 - Disclosure in November 2017
 - In the wild: February 2018
- Three months are an overly short interval
- With **Cisco Smart Install**, it was even shorter
- Meltdown/Spectre show: the “embargo” approach doesn’t work well for a community large enough

What's next?

- Maybe our focus is wrong?
- Collaboration
- Proper and timely reaction
- RFC 2350: CERT/CSIRT for network operators?
 - No matter the name

Q&A

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