

# Building and operating a global DNS anycast network

#### ENOG 14

Gael Hernandez Packet Clearing House (PCH)

Minsk, 10 October 2017

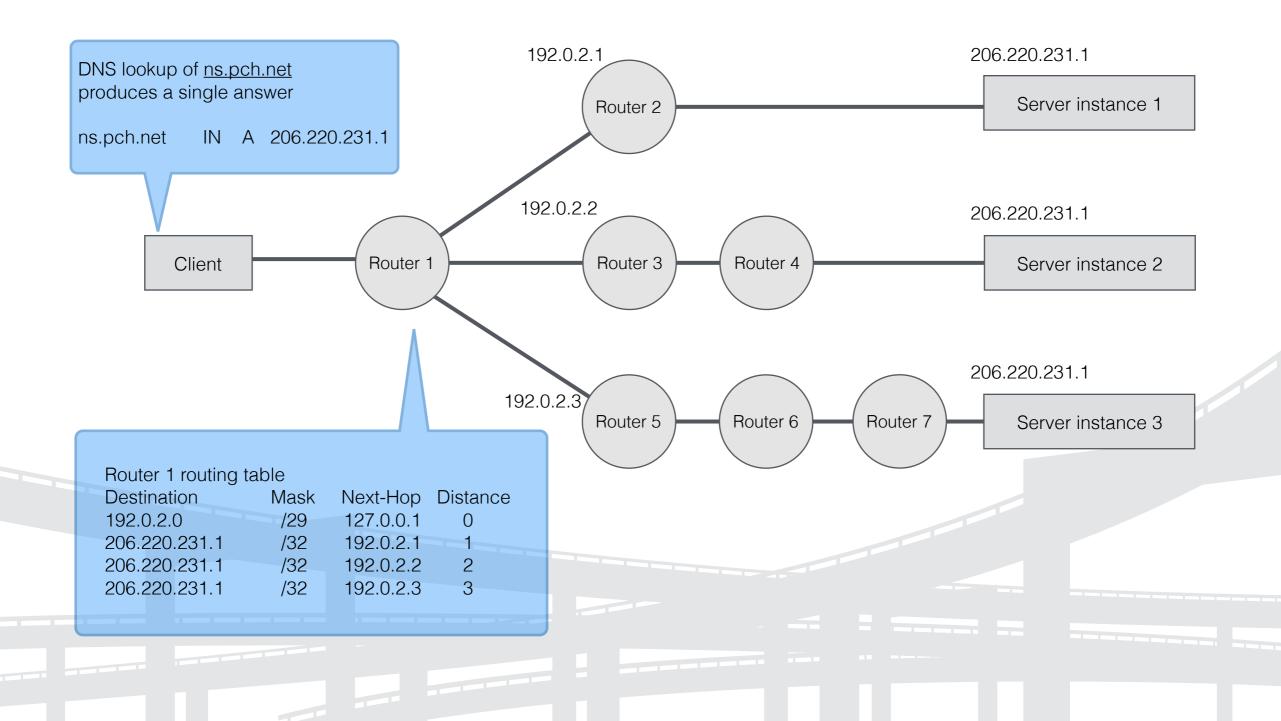


#### Anycast technology

- An anycast cloud is a distributed cluster of identical instances of a server, each typically containing identical data, and capable of servicing requests identically.
- Each instance has a regular unique globally routable IP address for management purposes, but... each instance also shares an IP address in common with all the others.
- The Internet's global routing system (BGP) routes every query to the instance of the anycast cloud that is closest in routing terms to the user who originated the query.

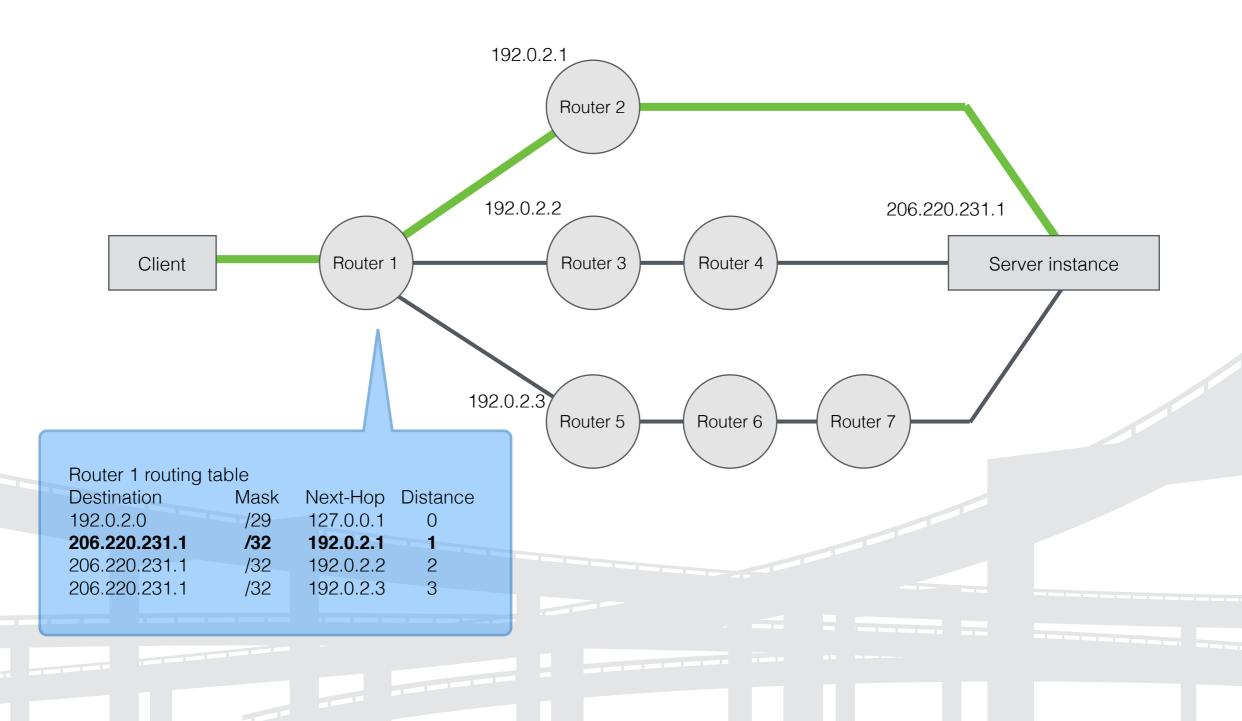


#### Anycast technology (ii)





## Anycast technology (iii)



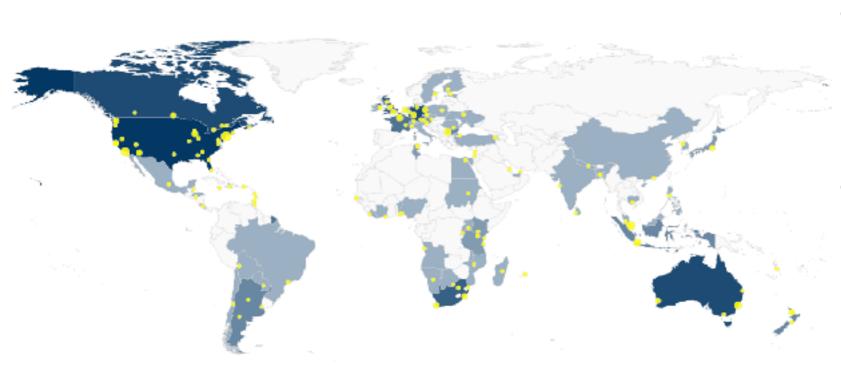


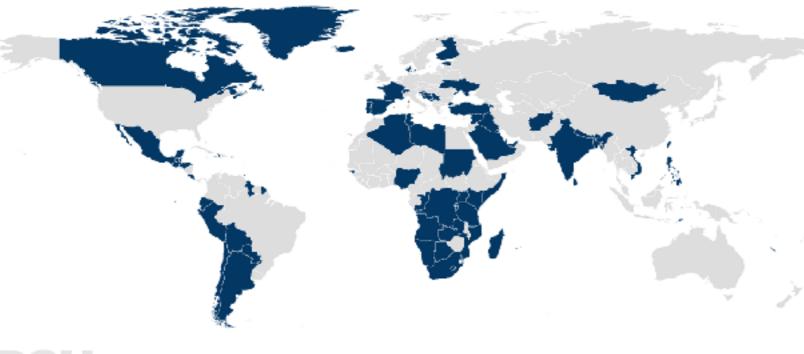
#### Anycast for DNS

- PCH and its precursors have run production anycast services since 1989.
- Bill Woodcock (PCH) and Mark Kosters (then at Verisign) first proposed the idea of anycasting authoritative root and TLD DNS at the Montreal IEPG in 1995.
- PCH began operating production anycast for ccTLDs and inaddr zones in 1997.
- PCH first hosted an anycast production of a root name server in 2002.
- We operate services through IPv6 since 2000.



## PCH's Anycast Cloud (AS42)

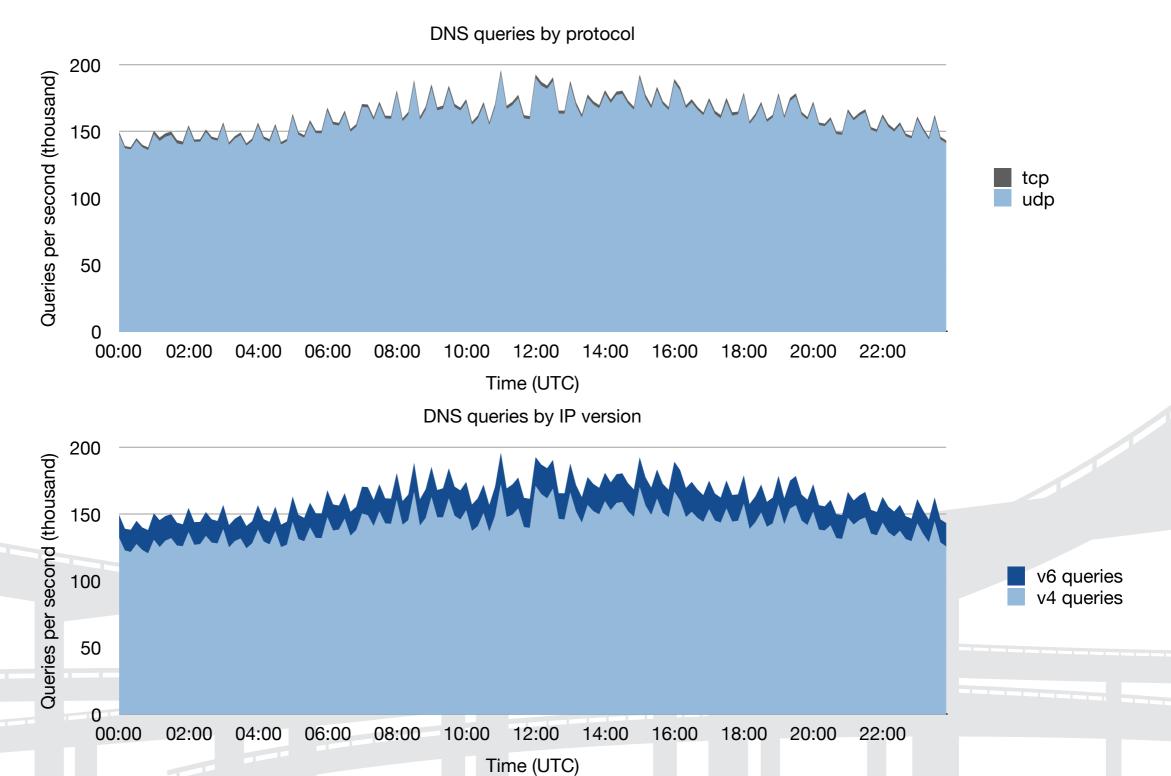




- 118 anycast nodes in all five continents
  - 14 global nodes + 4 high traffic nodes
- 152 locations in five continents
  - 33 in ARIN region
  - 28 in RIPE region
  - 25 in AFRINIC region
  - 18 in APNIC region
  - 14 in LACNIC region
- 2,691 unique ASN peers
  - 150 route-servers ASN
- Secondary authoritative service to 400+ TLDs and two letters of the DNS root.
  - ~105 ccTLDs
  - ~120 million resource records

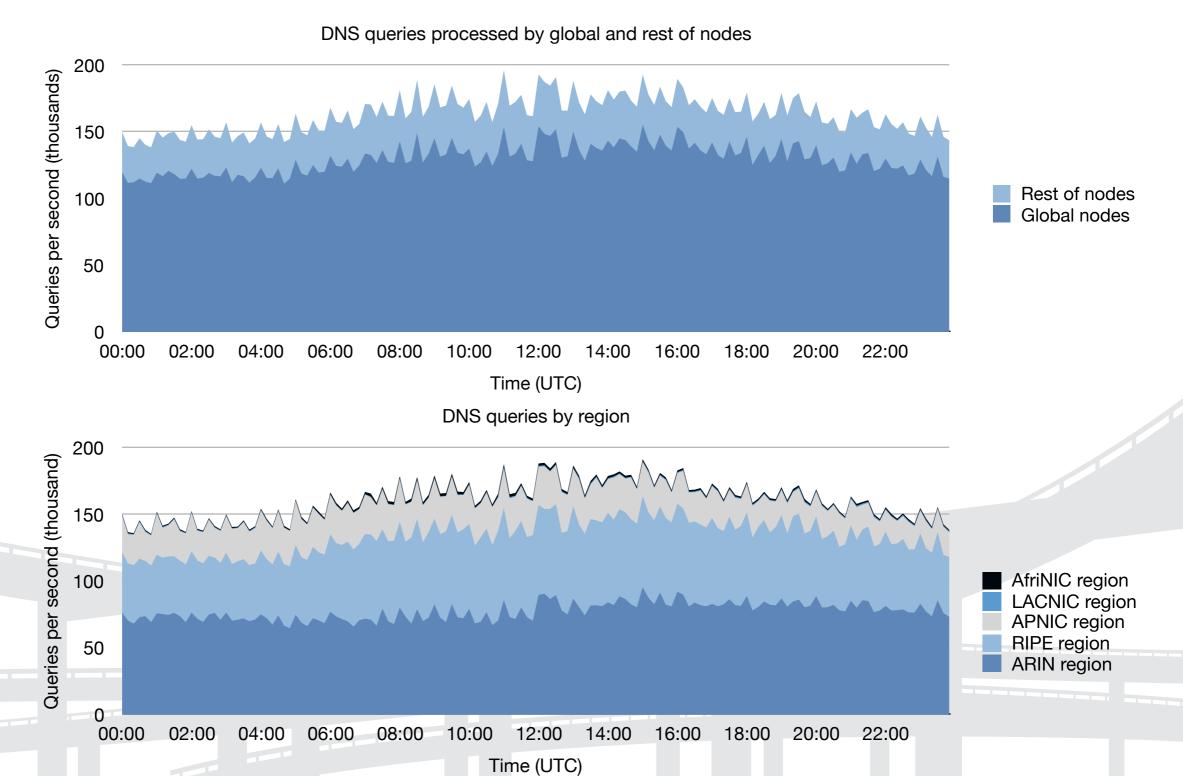


#### A day in PCH's anycast network





### A day in PCH's anycast network (ii)





# Planning Anycast Nodes

- Anycast is a robust and well-proven technology: it works!
  - E-root is the fastest in the U.S., South Africa, Poland, Ireland, and Malaysia and D-root is the fastest in the U.K., Netherlands, Austria and Thailand (Thousand Eyes, June 2017)
- Considerations when planning for new sites
  - Invitation from an IX operator to host a DNS node
  - Traffic levels, number of participants and prefixes at the IX
  - Availability of our transit providers
  - Relative location of other nodes
- Delivering content in some regions is challenging
  - Less developed interconnection market in emerging economies
  - Absence of open and neutral exchanges with public peering
  - Large networks won't be peering at small exchanges



#### Operations

- Services run in separated virtual machines
  - Dedicated VMs for root servers, TLDs and monitoring services.
- Depending on the type of deployment (small/medium/large) and type of node (local/global), we announce via BGP a full or a partial set of services:
  - Small sites: anywhere in the world, local-only and partial service announcements.
  - Medium sites: medium to high-volume locations, local-only and partial service announcements.
  - Full sites: global nodes in high volume locations, with full service announcements via our transit providers (NTT and Level3).
- A failure in the DNS service triggers the removing of the node from the routing table by stopping its BGP announcement



# Monitoring

- Multiple layers of monitoring to proactively detect issues that could be leading to a degradation of the service
  - Hardware layer: CPU levels, temperature, RAM.
  - Interconnection layer: ports and traffic levels.
  - Routing layer: AS-PATH and prefix announcements.
  - Service layer: queries per second, replies per second.
- Passive monitoring tools
  - Nagios with custom plugins for DNS and DNSSEC
  - Netflow monitoring traffic levels
- Active monitoring of global performance using RIPE Atlas and RIPE DNSMon measurements on a regular basis



# **Questions?** Thanks for your attention

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