

IPv6 Fundamentals & Best Practices

ENOG 6, Kiev

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RIPE NCC



Schedule

- RIPE NCC: Who are we?
- IPv4 exhaustion
- IPv6 address space
- IPv6 for mobile telephony
- Tips and hints



Who are we?

RIPE NCC

Located in Amsterdam

Not for profit membership organisation

One of five RIRs

Distribute IP addresses, ASNs etc

RIPE

Open community

Develops addressing policies

Working group mailing lists

The five RIRs

ARIN
American Registry for Internet Numbers



AfriNIC
The Internet Number Registry for Africa



AfriNIC
The Internet Number Registry for Africa

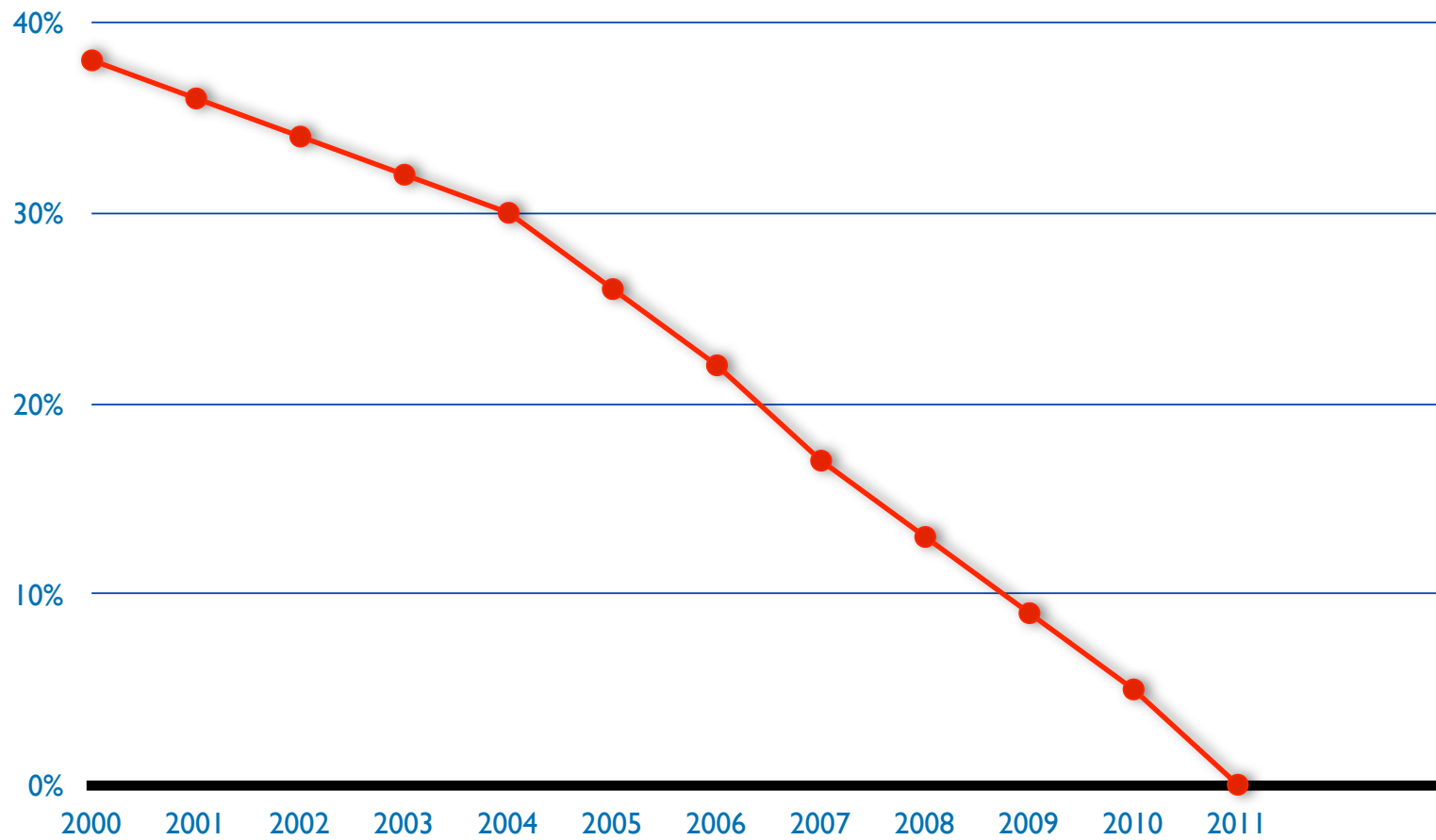


APNIC

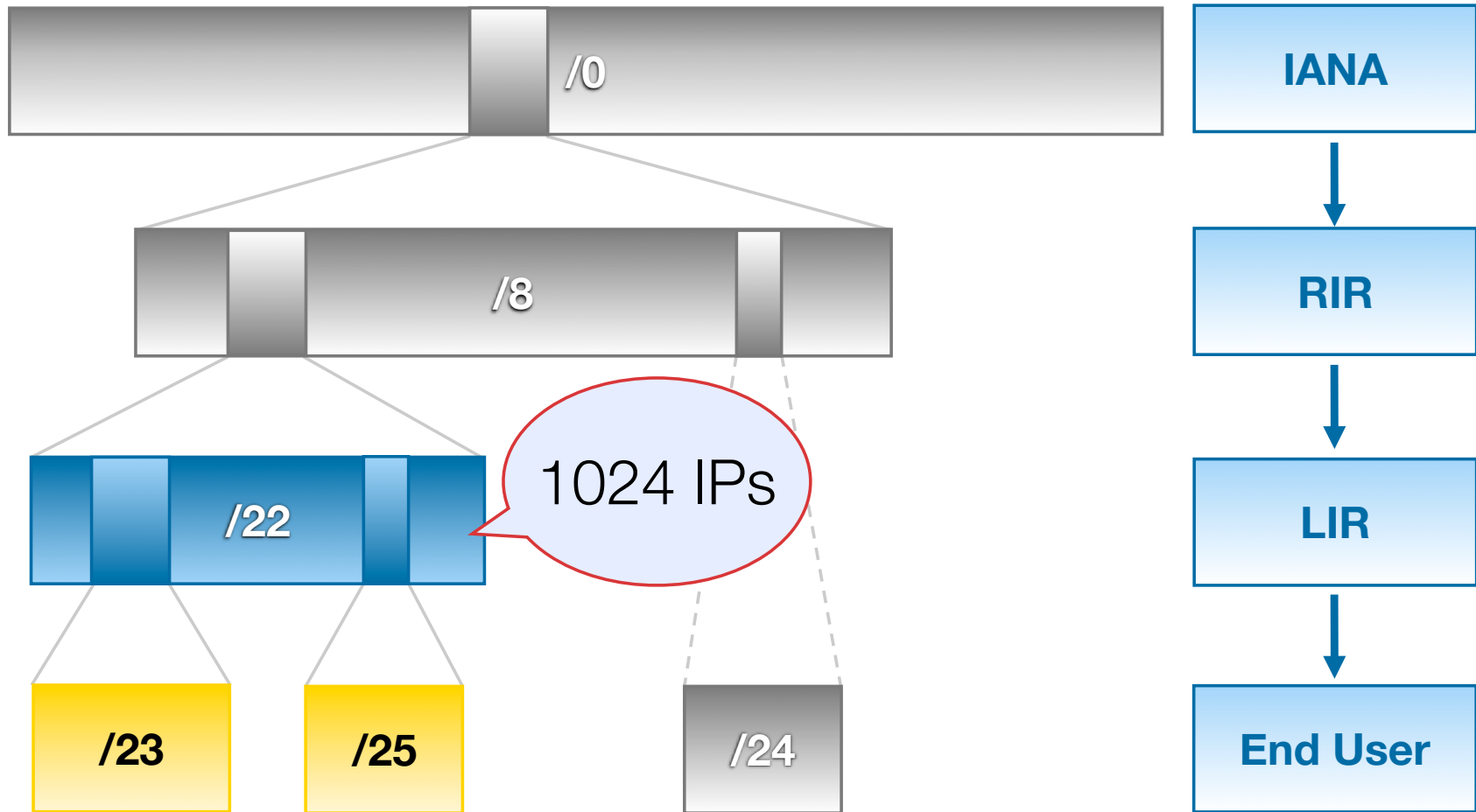


IPv4 Address Pool Exhaustion

IANA IPv4 Pool



IPv4 Address Distribution



Allocation PA Assignment PI Assignment

RIPE NCC's last /8

- Each LIR gets **one /22** (=1024 addresses)
- No PI

2187 /22 have been allocated
since September 2012

IPv6 Address Space

IPv6 Basics

- 128 bits in IPv6
- 32 bits in IPv4

IPv4 Address - 32 bits

208.93.105.218

IPv6 Address - 128 bits

2610:18:cc0:8:0000:0000:1:8010

* Address example

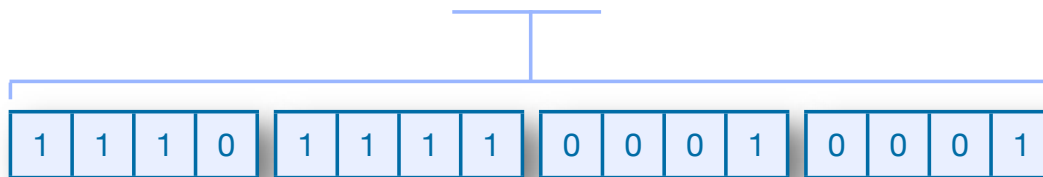


Address Notation

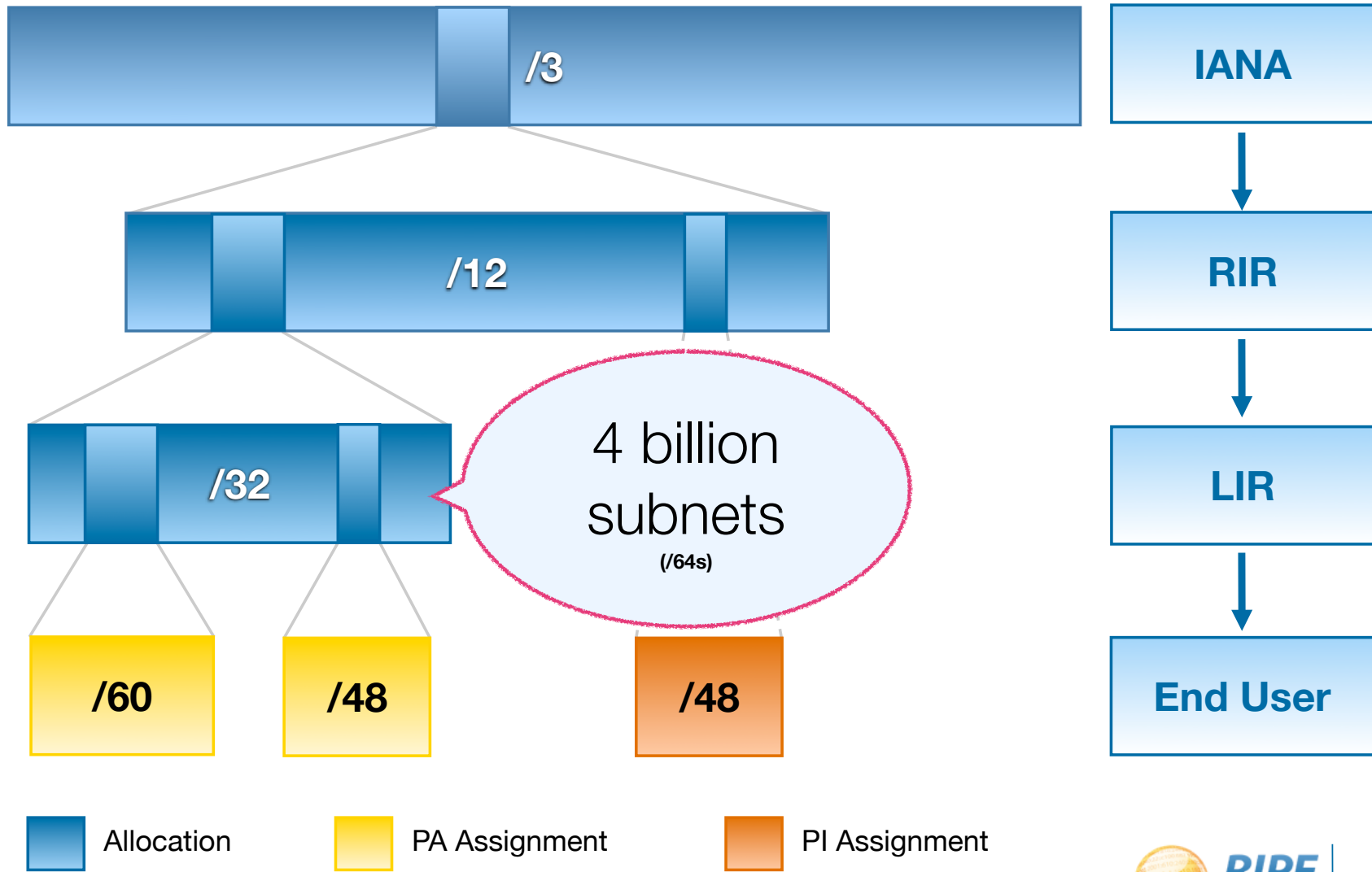
2001:0db8:003e:ef11:0000:0000:c100:004d

2001:0db8:003e:ef11:0000:0000:c100:004d

2001:db8:3e:ef11:0:0:c100:4d



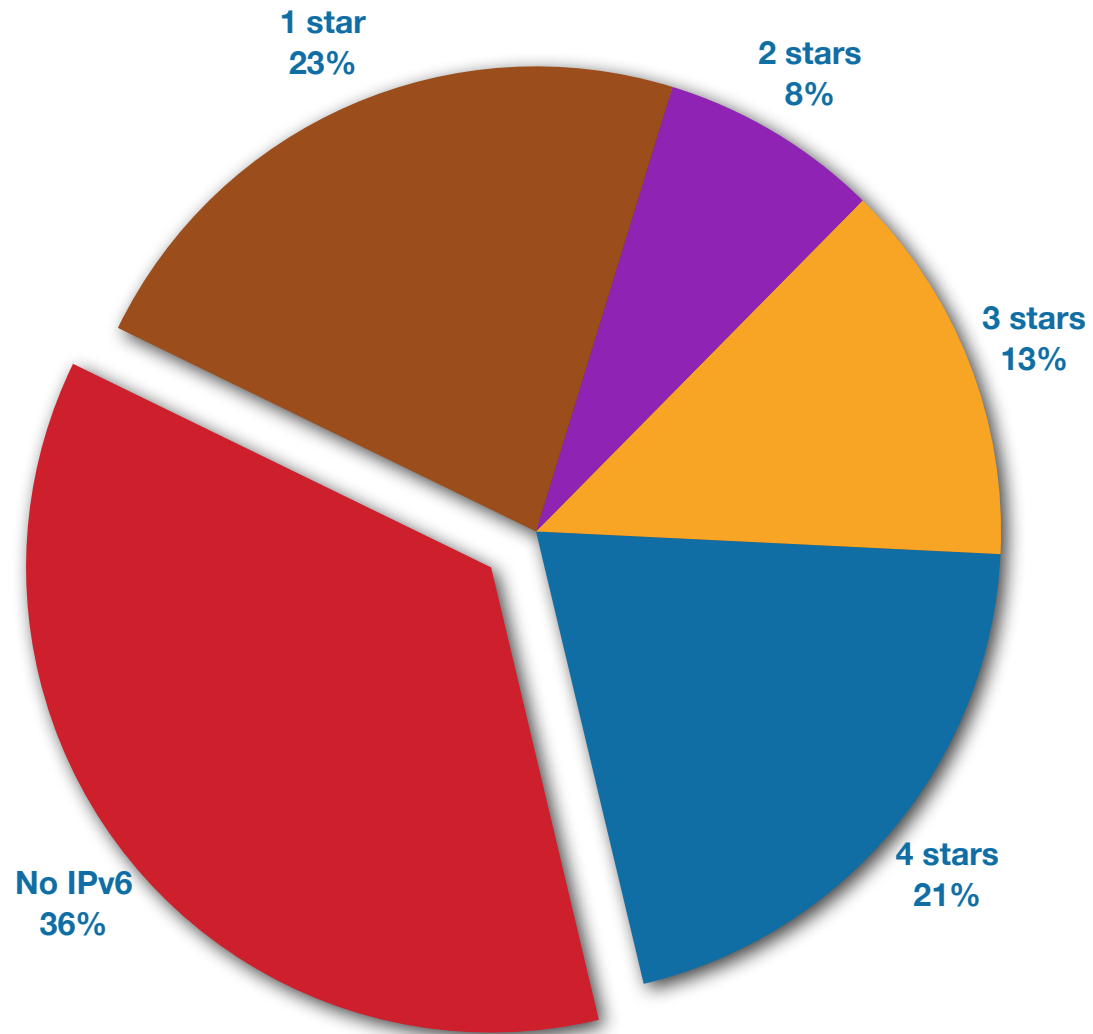
IPv6 Address Distribution



IPv6 Ripeness

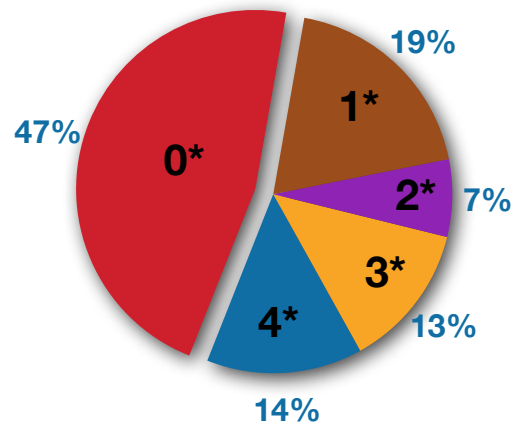
- Rating system:
 - One star if the LIR has an IPv6 allocation
 - Additional stars if:
 - IPv6 Prefix is announced on router
 - A route6 object is in the RIPE Database
 - Reverse DNS is set up
 - A list of all 4 star LIRs: <http://ripeness.ripe.net/>

2013 IPv6 RIPEness: **ALL** 9579 LIRs

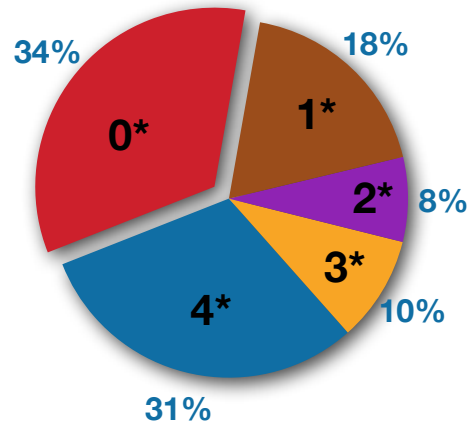


IPv6 RIPEness in the region

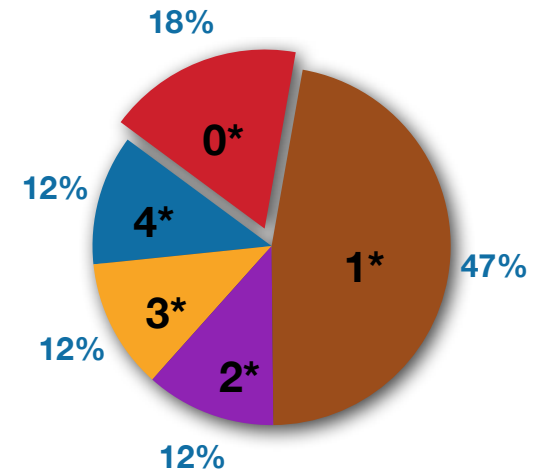
Russia(1 101)



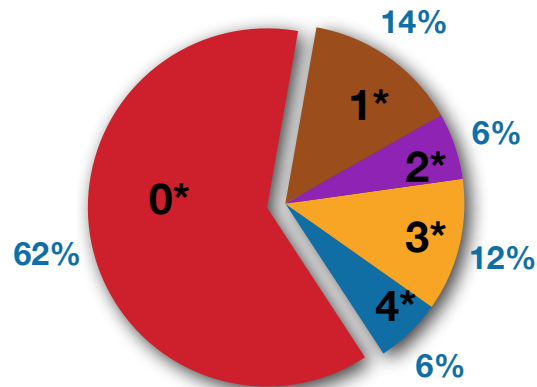
Ukraine(1 68)



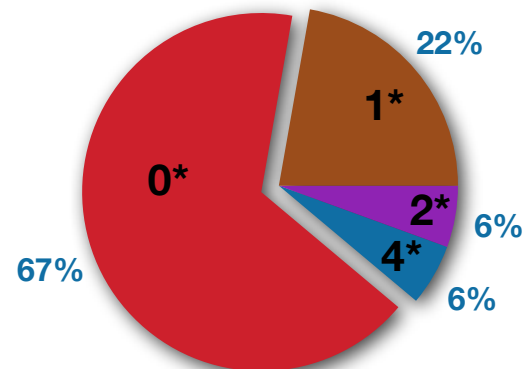
Belarus(17)



Kazakhstan(50)



Uzbekistan(18)

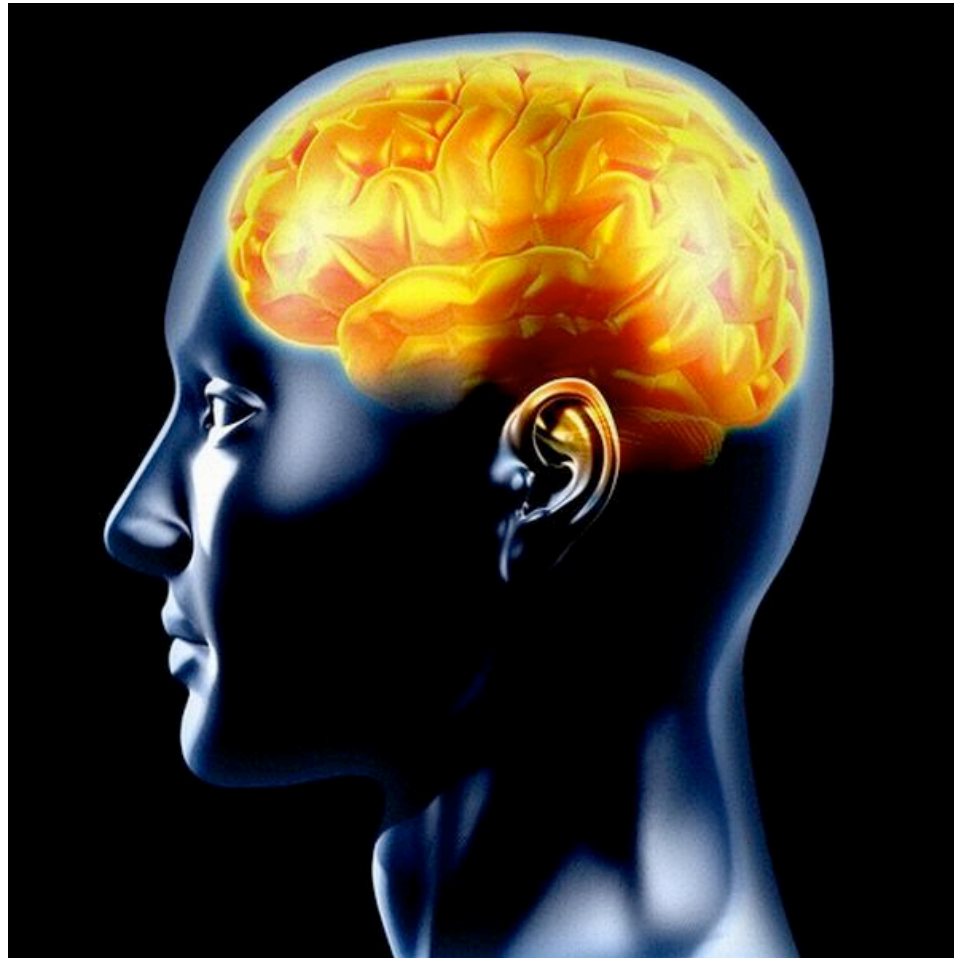


How to get an IPv6 allocation

- To qualify, an organisation must:
 - Be an LIR
 - Have a plan for making assignments within two years
- Minimum allocation size /32
- Up to a /29
- Announcement as a single prefix recommended

Now what?

Philosophy change



IPv4 -> IPv6 : What philosophy change?

~~How many IP addresses do I need?~~

How many subnets do I need?

Subnet always = /64

IPv4 -> IPv6 : Как изменился подход ?

~~Сколько адресов мне нужно ?~~

Сколько подсетей мне нужно ?

Каждая подсеть = /64

Assignments to customers

- How many subnets do I give my customers?
 - /64 (1 subnet)
 - /60 (16 subnets)
 - **/56 (256 subnets)**
 - /52 (4096 subnets)
 - **/48 (65536 subnets)**

Default Allocation size = /32

- How many assignments can I make ?
 - 4 billion /64's
 - 268 million /60's
 - **17 million /56's**
 - 1 million /52's
 - **65536 /48's**

Classless Inter-Domain Routing (CIDR)

IPv6 Chart

Prefix	/48s	/56s	/64s	Bits
/24	16M	4G	1T	104
/25	8M	2G	512G	103
/26	4M	1G	256G	102
/27	2M	512M	128G	101
/28	1M	256M	64G	100
/29	512K	128M	32G	99
/30	256K	64M	16G	98
/31	128K	32M	8G	97
/32	64K	16M	4G	96
/33	32K	8M	2G	95
/34	16K	4M	1G	94
/35	8K	2M	512M	93
/36	4K	1M	256M	92
/37	2K	512K	128M	91
/38	1K	256K	64M	90
/39	512	128K	32M	89
/40	256	64K	16M	88
/41	128	32K	8M	87
/42	64	16K	4M	86
/43	32	8K	2M	85
/44	16	4K	1M	84
/45	8	2K	512K	83
/46	4	1K	256K	82
/47	2	512	128K	81
/48	1	256	64K	80
/49		128	32K	79
/50		64	16K	78
/51		32	8K	77
/52		16	4K	76
/53		8	2K	75
/54		4	1K	74
/55		2	512	73
/56		1	256	72
/57			128	71
/58			64	70
/59			32	69
/60			16	68
/61			8	67
/62			4	66
/63			2	65
/64			1	64

RIPE NCC

K = 1,024 • M = 1,048,576 • G = 1,073,741,824 • T = 1,099,511,627,776

IPv4 CIDR Chart

RIPE NCC

IP Addresses	Bits	Prefix	Subnet Mask
1	0	/32	255.255.255.255
2	1	/31	255.255.255.254
4	2	/30	255.255.255.252
8	3	/29	255.255.255.248
16	4	/28	255.255.255.240
32	5	/27	255.255.255.224
64	6	/26	255.255.255.192
128	7	/25	255.255.255.128
256	8	/24	255.255.255.0
512	9	/23	255.255.254.0
1 K	10	/22	255.255.252.0
2 K	11	/21	255.255.248.0
4 K	12	/20	255.255.240.0
8 K	13	/19	255.255.224.0
16 K	14	/18	255.255.192.0
32 K	15	/17	255.255.128.0
64 K	16	/16	255.255.0.0
128 K	17	/15	255.254.0.0
256 K	18	/14	255.252.0.0
512 K	19	/13	255.248.0.0
1 M	20	/12	255.240.0.0
2 M	21	/11	255.224.0.0
4 M	22	/10	255.192.0.0
8 M	23	/9	255.128.0.0
16 M	24	/8	255.0.0.0
32 M	25	/7	254.0.0.0
64 M	26	/6	252.0.0.0
128 M	27	/5	248.0.0.0
256 M	28	/4	240.0.0.0
512 M	29	/3	224.0.0.0
1024 M	30	/2	192.0.0.0
2048 M	31	/1	128.0.0.0
4096 M	32	/0	0.0.0.0

RIPE NCC

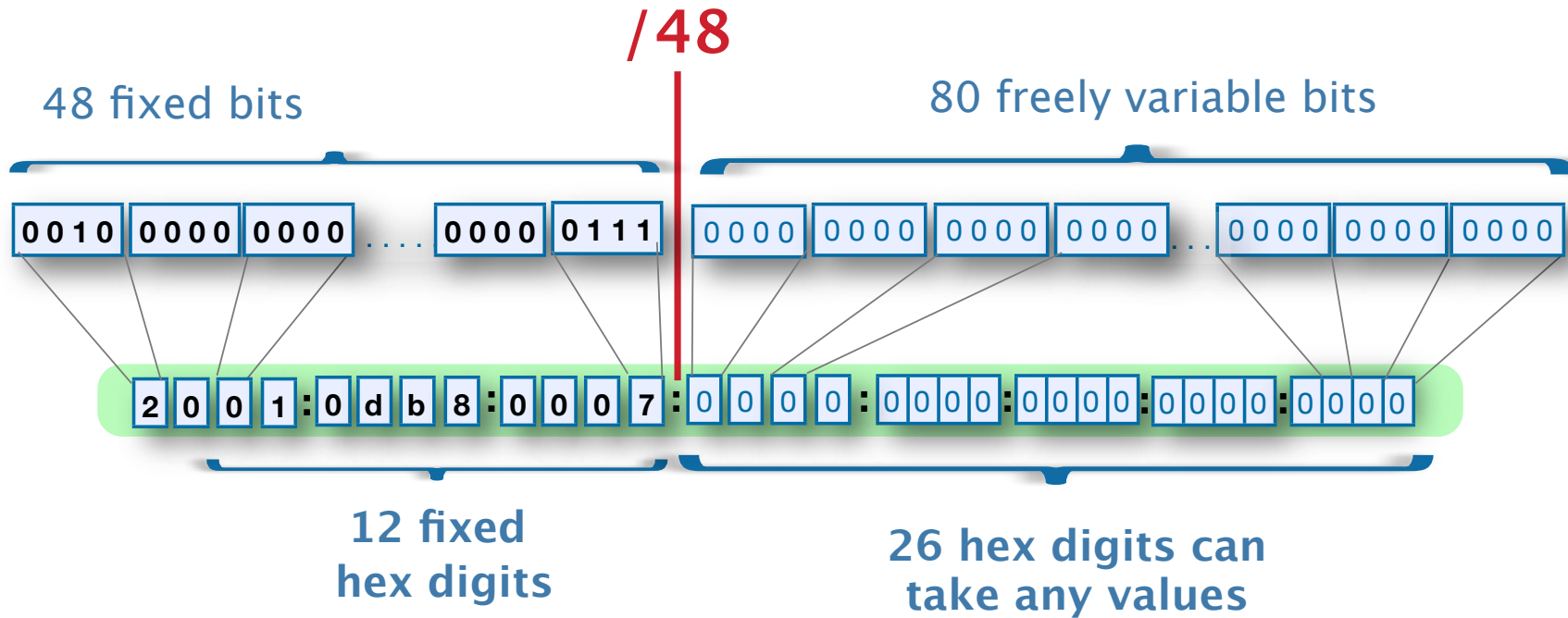
K = 1,024 • M = 1,048,576

Contact Registration Services:
hostmaster@ripe.net • lir-help@ripe.net

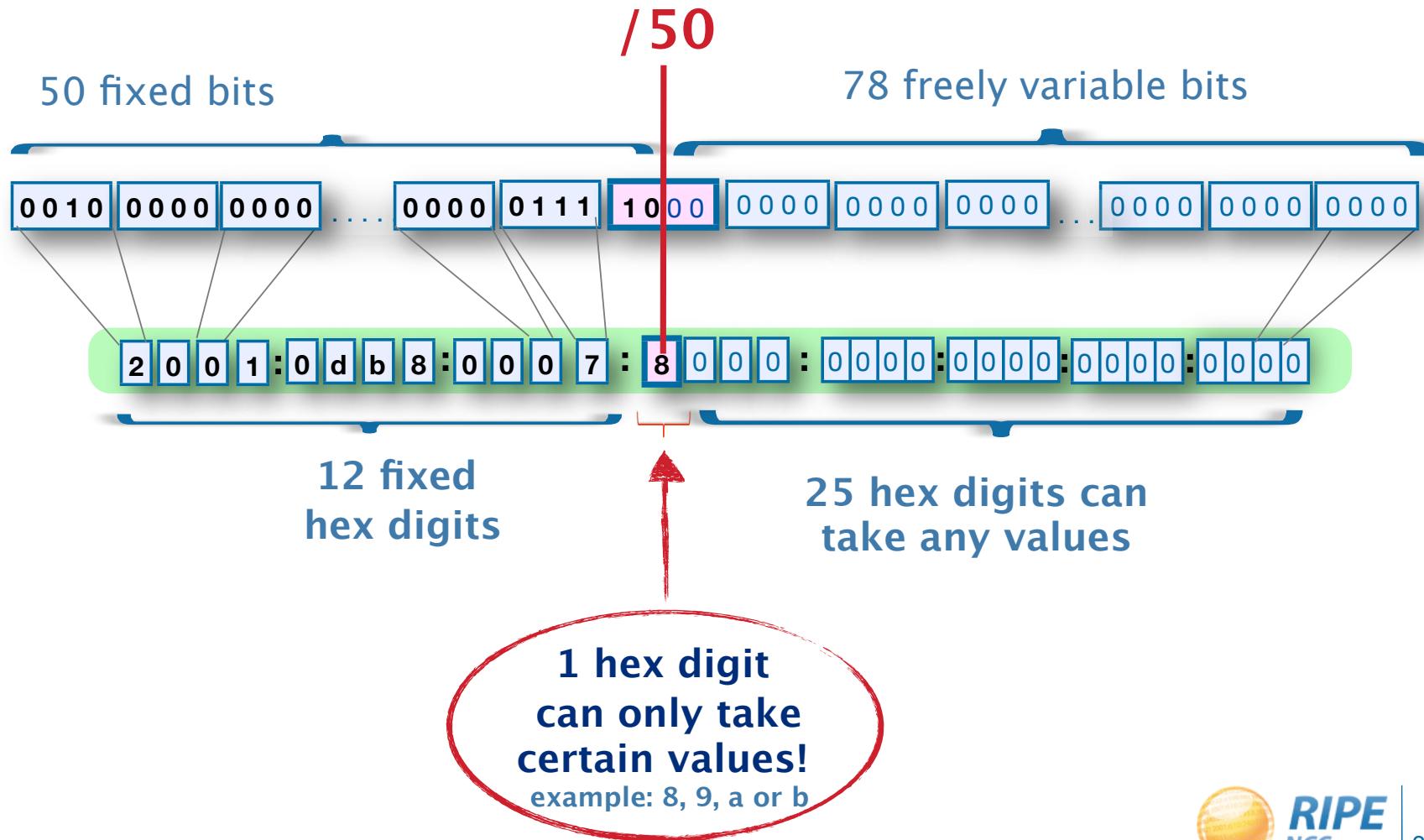
www.ripe.net

Why use only multiples of 4?

If /x is a multiple of 4



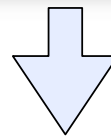
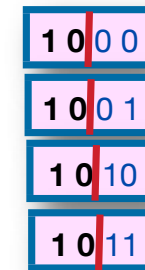
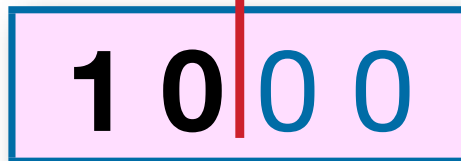
If /x is NOT a multiple of 4



Only certain hex values possible

fixed bits

variable bits



8, 9, a or b only!

“Easy” & “complicated” ranges

- 2001:db8:7::/48
 - 2001:db8:7:xxxx:xxxx:xxxx:xxxx:xxxx
- 2001:db8:7:8000::/50
 - 2001:db8:7:8xxx:xxxx:xxxx:xxxx:xxxx
 - 2001:db8:7:9xxx:xxxx:xxxx:xxxx:xxxx
 - 2001:db8:7:axxx:xxxx:xxxx:xxxx:xxxx
 - 2001:db8:7:bxxx:xxxx:xxxx:xxxx:xxxx

IPv6 Subnetting

IPv6 Subnetting

2001:0DB8:0000:0000:0000:0000:0000:0000

64 bits interface ID

/64


/60 = 16 /64

/56 = 256 /64

/52 = 4096 /64

/48 = 65536 /64

/32 = 65536 /48

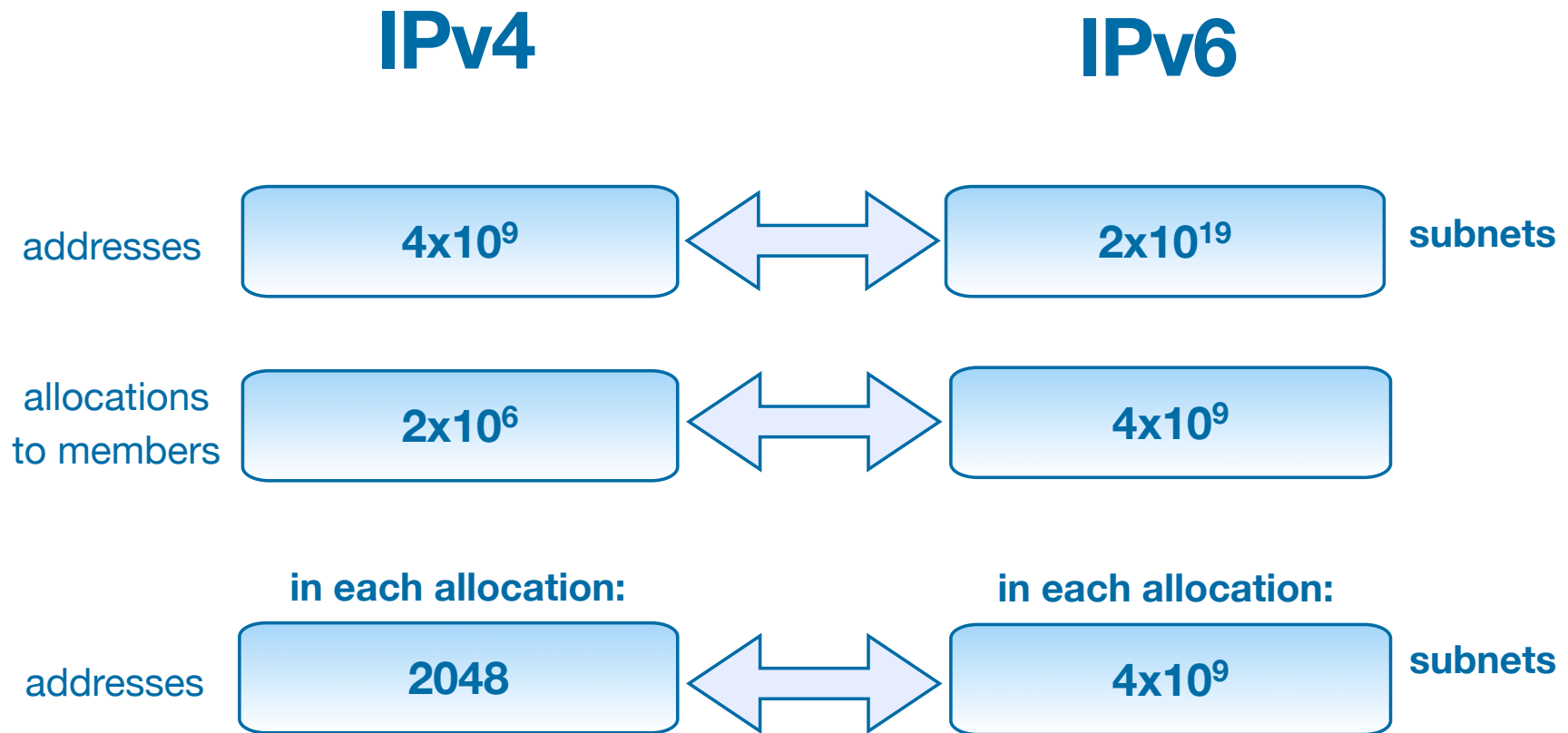


RIPE
NCC

Contact Training Services: ts@ripe.net
Follow us on Twitter: www.twitter.com/TrainingRIPENCC

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IPv4 vs IPv6 (rounded off)



Addressing Plans

Why create an IPv6 addressing plan?

- Easier implementation of security policies
- Efficient addressing plans are scalable
- More efficient route aggregation

and most important...

Keep your mental health!

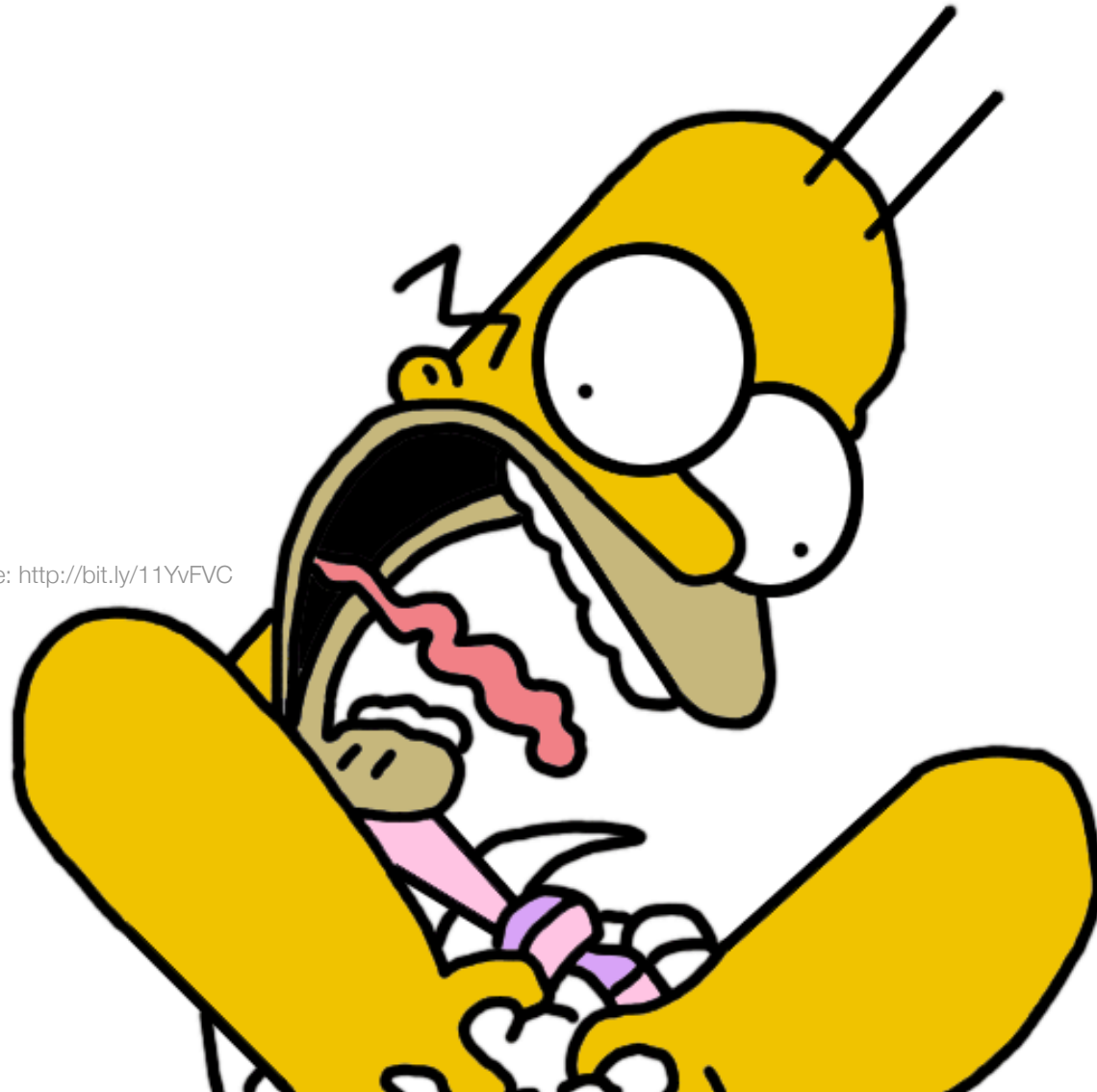
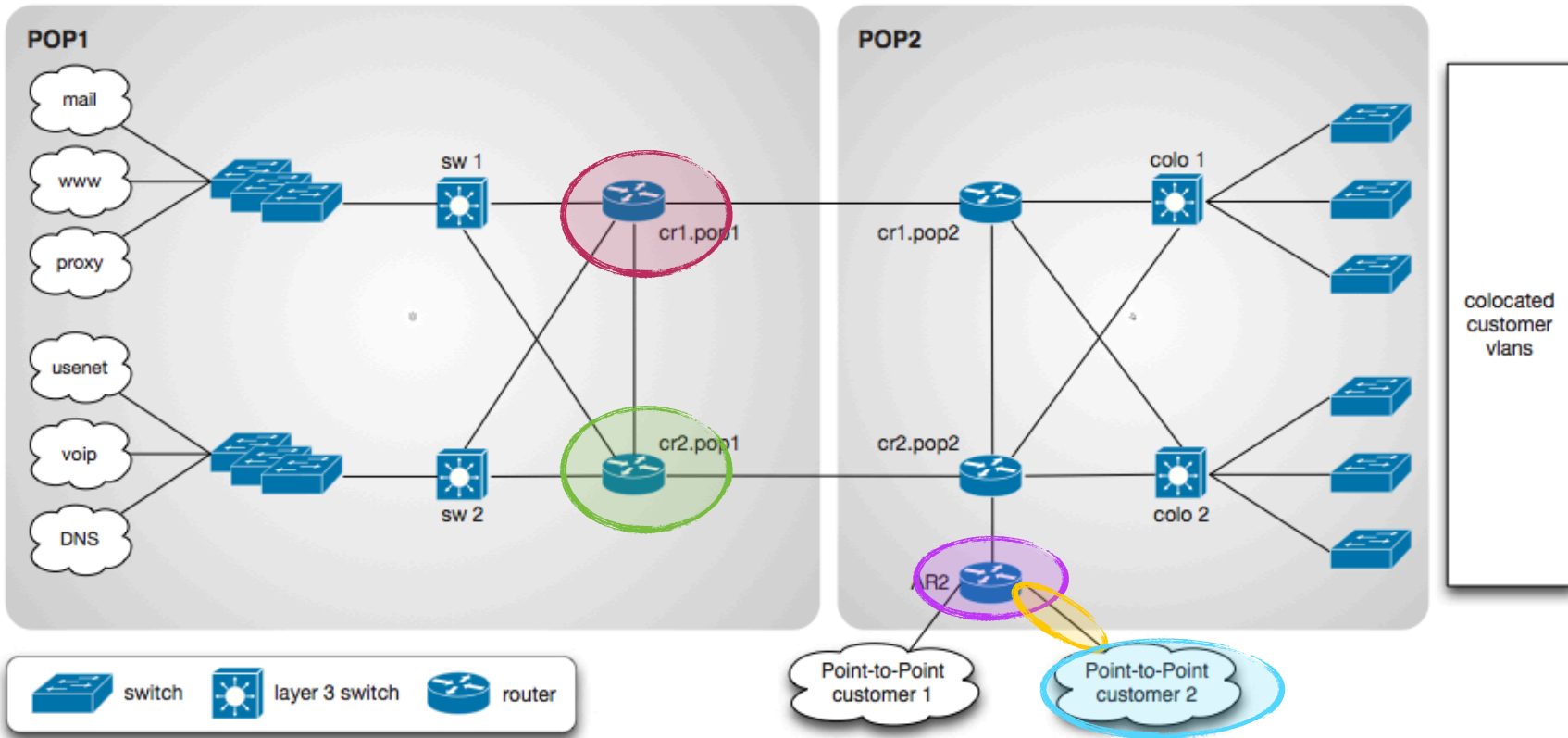


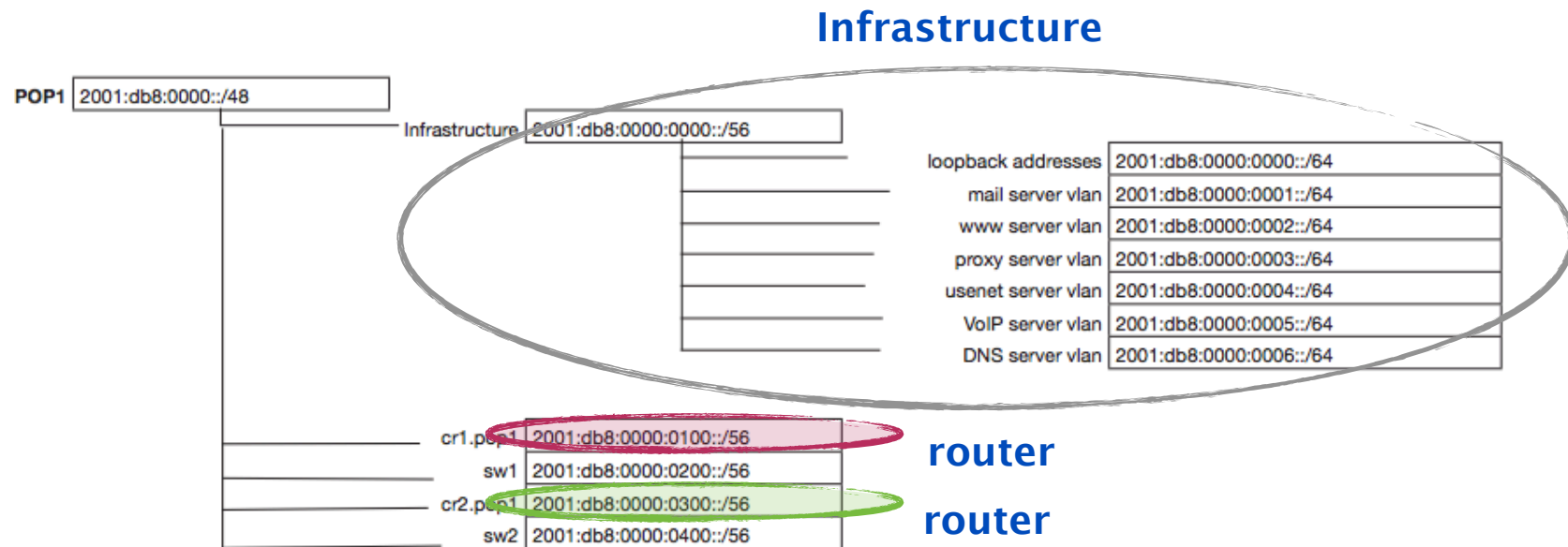
Image source: <http://bit.ly/11YvFVC>



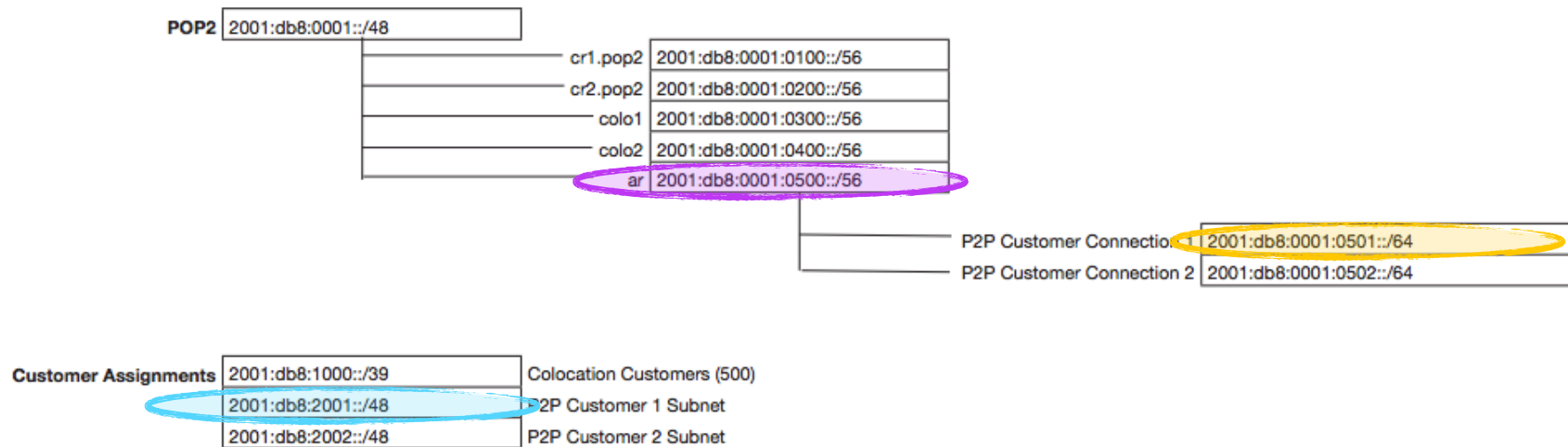
Addressing plan example



Solution POP1



Solution POP2



Make an addressing plan (I)

- Number of hosts is irrelevant
- Multiple /48s per pop can be used
 - separate blocks for infrastructure and customers
 - document address needs for allocation criteria
- /64 for all subnets
 - autoconfiguration works
 - renumbering easier
 - less typo errors because of simplicity

Make an addressing plan (II)

- Routers:
- Give all routers the same size block
- Minimum: One /64 per interface
- Allow for more interfaces in future
- /56 or /52 typical for a router

Make an addressing plan (II)

- Use one /64 block (per site) for loopbacks
 - One /128 per device

One /64 =

18.446.744.073.709.551.616

IPv6 addresses

More On Addressing Plans for ISPs

- For servers you want manual configuration
- Use port numbers for addresses

- pop server 2001:db8:1::110
- dns server 2001:db8:1::53
- etc...

Point-to-Point Connections

- Reserve a /64, assign a /127

Customer assignments

- Give your customers enough addresses
 - Up to a /48
- For more addresses, send in request form
 - Alternatively, make a sub-allocation
- Every assignment must be registered in the RIPE database

Customers And Their /48

- Customers have no idea how to handle 65536 subnets!
- Give them information



<http://bit.ly/116HCTg>

IPv6 Address Management

- Your Excel sheet might not scale
 - There are 65.536 /48s in a /32
 - There are 65.536 /64s in a /48
 - There are **16.777.216** /56s in a /32
- Find a suitable IPAM solution

IPv6 & Address Translation for Mobile Telephony

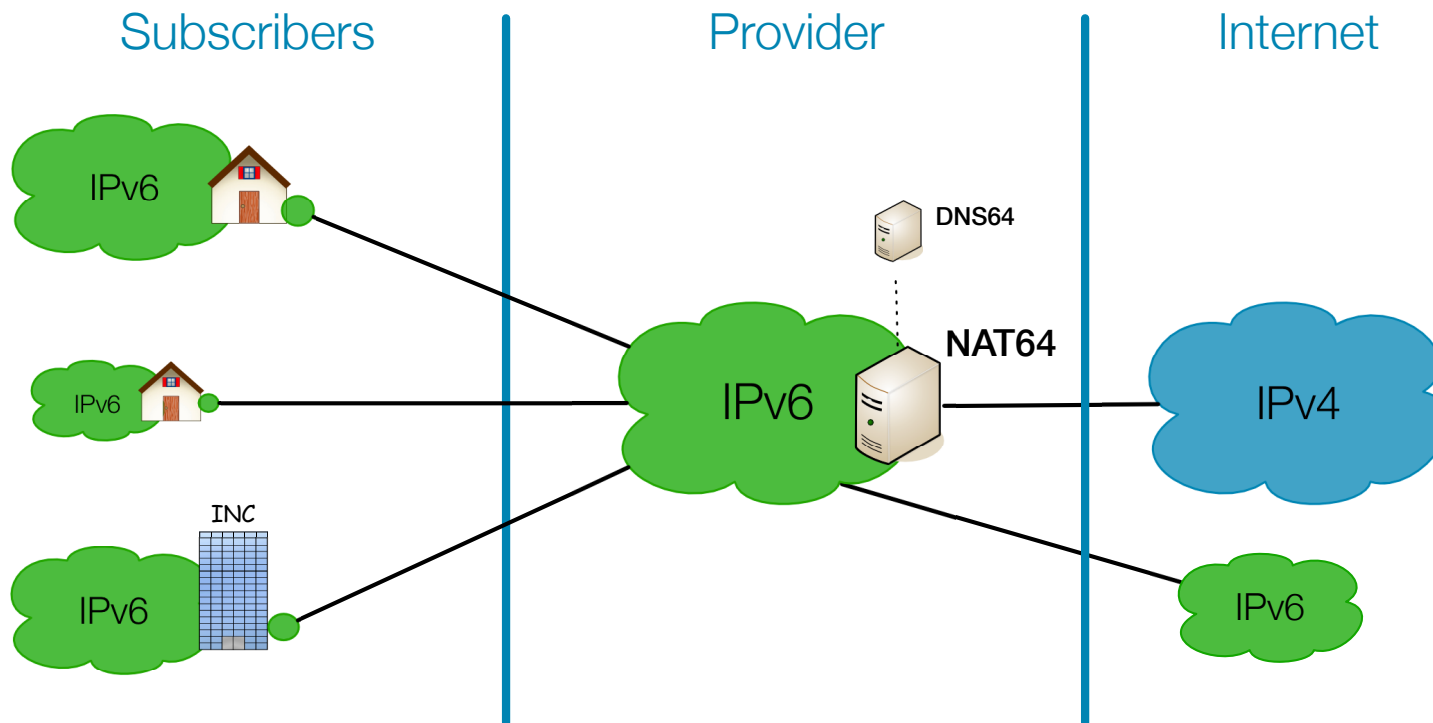
IPv6 and IPv4 compatibility?

- IPv6 is a different protocol from IPv4
- IPv6 hosts cannot talk to IPv4 hosts directly
- Tools like 6in4 and other transition mechanisms let IPv6 hosts talk to each other
 - tunneling
 - translation

NAT64/DNS64

- Single-stack clients will only have IPv6
- Translator box will strip all headers and replace them with IPv4
- Requires some DNS “magic”
 - Capture responses and replace A with AAAA
 - Response is crafted based on target IPv4 address
- Usually implies address sharing on IPv4

NAT64/DNS64



Drawback

- Some applications don't work on IPv6 only devices
 - Spotify, Netflix, **Skype**

- Solution?
 - **464XLAT**
 - makes **IPv4-only** applications work on **IPv6-only** device

464XLAT

- NAT64+Stateless IP translation on device
- on IPv6 only mobile devices
 - Install **CLAT** demon locally
 - 464XLAT gives the mobile dummy IPv4 address
 - IPv4 only application can use IPv4 interface
 - and works!
 - CLAT translates IPv4 to IPv6 locally
 - **NAT64** for accessing IPv4 networks

Deployment?

- T-Mobile US, Verizon
- phones
 - Nexus S, Galaxy Nexus, Galaxy S, Galaxy Note, Verizon LTE
- Android
 - CLAT open source
- Android 4.3
 - CLAT built in

Useful links & hints

- 464xlat details:
 - <https://sites.google.com/site/tmoipv6/464xlat>
- RFC 6877 (464XLAT)
- RFC 6146 (NAT64-in the core)
- RFC 6145 (IP/ICMP translation on the edge)
- CLAT installation on Android platform
 - <http://dan.drown.org/android/clat/index.html>
- Video of live demo at 3rd World IPv6 Congress, Paris
 - <http://www.internetsociety.org/deploy360/blog/2013/04/video-464xlat-live-demo-at-world-ipv6-congress-in-paris>

Useful IPv6 info

Useful information

Websites

- <http://www.getipv6.info/>
- <http://www.ipv6actnow.org>
- <http://datatracker.ietf.org/wg/v6ops/>
- <http://www.ripe.net/ripe/docs/ripe-554.html>

Mailing lists

- <http://lists.cluenet.de/mailman/listinfo/ipv6-ops>
- <http://www.ripe.net/mailman/listinfo/ipv6-wg>

More Questions?

**Come to our 1 day free
IPv6 training!**

**Only for RIPE NCC members:
www.ripe.net/training**



The End!

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Соңы

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پایان

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Край

An Críoch

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Fine

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